

DIGIMON CARD GAME ANIMAL COLOSSEUM [EX05]

Card No.	Card Name		Q	A
EX5-001	Sunmon	1	What does this card's "when an effect places the top card of this Digimon in its digivolution cards" mean, exactly?	It refers to when a digivolution card or the top card of the Digimon with this card in its digivolution cards is placed in this Digimon's digivolution cards by an effect such as [EX5-007 Coronamon]'s inherited effect. It doesn't include cases where a card becomes a digivolution card through digivolution.
EX5-007	Coronamon	1	What does "by placing the top card of this Digimon [...] as this Digimon's bottom digivolution card" in this card's inherited effect mean, exactly?	It means that you place the top card of the Digimon with this card in its digivolution cards as the bottom digivolution card. For example, if you have a level 4 Digimon with just this card in its digivolution cards, you place that level 4 Digimon card under this card. This will turn this Digimon into a level 3 Digimon with the level 4 Digimon card as a digivolution card.
EX5-007		2	This card's inherited effect placed a stacked card under this Digimon's digivolution cards and increased my memory by 2 when another copy of this card was in this card's digivolution cards. Can this be repeated to give me infinite memory?	No, it can't. A record of activation remains for the inherited effect's [Once Per Turn] even if this card stops being a digivolution card, so it can't be activated twice in the same turn.
EX5-008	Firamon	1	If the cards revealed for this card's [On Play][When Digivolving] effect include only either 1 card with the [Light Fang] trait or 1 card with the [Night Claw] or [Galaxy] trait, can I just add that 1 card to my hand?	Yes, even if you only reveal one of the applicable cards, you can still add it to your hand.
EX5-008		2	If the 3 cards I reveal from my deck for this card's [On Play][When Digivolving] effect include both a card with the [Light Fang] trait and a card with the [Night Claw]/[Galaxy] trait, can I choose to only add one of them to my hand, and place the remaining cards at the bottom of my deck?	No. If you have cards that are targets of this effect, you must add as many cards to your hand as possible.
EX5-009	Indramon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-009		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-009		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-009		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.
EX5-009		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.

EX5-009		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-010	Sandiramon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-010		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-010		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-010		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.
EX5-010		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.
EX5-010		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-011	Pajiramon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-011		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-011		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-011		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.
EX5-011		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.

EX5-011		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-012	Flaremon	1	If this Digimon has 3 or more digivolution cards and I have a Digimon with the [Light Fang]/[Night Claw]/[Galaxy] trait, is the digivolution cost still reduced by 2 when digivolving this Digimon into a Digimon card in my hand?	No, it isn't. This card's effect reads "when this card would be [...] digivolved into," therefore the effect doesn't activate for digivolutions from this card.
EX5-013	Zhuqiaomon ACE	1	Can this card's [When Digivolving]/[When Attacking] effect delete an opponent's Digimon with the [Deva] trait or 6000 DP or less?	Yes, it can.
EX5-014	Apollomon	1	In a state where my opponent had no Digimon, I used this Digimon with <Security A. +1> to attack, [BT3-036 Ankyomon] was flipped over for the 1st security check, and the [Security] effect played it as an opponent's Digimon at the end of the battle. When the 2nd security check is performed, can this card's [Your Turn] effect delete my opponent's [BT3-036 Ankyomon]?	No, it can't. This card's [Your Turn] effect triggers "when a card is removed from your opponent's security stack," therefore it will trigger/activate when the 1st security check is performed, even if there are no targets. Because it's a [Once Per Turn] effect, it can't trigger when the 2nd security check is performed.
EX5-015	Gabumon (X Antibody)	1	Can I use this card's effect to add a card to my hand when only 1 card with [Garurumon]/[X Antibody] in its name is among the 4 revealed cards?	Yes, you can. In such cases, you add as many cards to your hand as possible.
EX5-015		2	If the 4 cards revealed for this card's effect include 1 each of a card with [Garurumon]/[X Antibody] in their names, can I choose to only add one of them to my hand, and place the remaining cards at the bottom of my deck?	No. If you have cards that are targets of this effect, you must add as many cards to your hand as possible.
EX5-015		3	Can I use this card's effect to add 2 cards with [Garurumon] in their names to my hand when 2 cards with [Garurumon] in their names and 1 card with [X Antibody] are among the 4 revealed	Yes, you can.
EX5-016	Lunamon	1	What does "by placing the top card of this Digimon [...] as this Digimon's bottom digivolution card" in this card's inherited effect mean, exactly?	It means that you place the top card of the Digimon with this card in its digivolution cards as the bottom digivolution card. For example, if you have a level 4 Digimon with just this card in its digivolution cards, you place that level 4 Digimon card under this card. This will turn this Digimon into a level 3 Digimon with the level 4 Digimon card as a digivolution card.
EX5-016		2	This card's inherited effect placed a stacked card under this Digimon's digivolution cards and increased my memory by 2 when another copy of this card was in this card's digivolution cards. Can this be repeated to give me infinite memory?	No, it can't. A record of activation remains for the inherited effect's [Once Per Turn] even if this card stops being a digivolution card, so it can't be activated twice in the same turn.
EX5-016		3	Can I use this card's [Start of Your Main Phase] effect to return this Digimon itself to the hand and gain 2 memory?	Yes, you can.

EX5-016		4	Can I use this card's [Start of Your Main Phase] effect to return my [EX2-007 Mother D-Reaper] from the battle area to the hand?	Yes, you can. If your [EX2-007 Mother D-Reaper] is chosen as the target to return to the hand for this card's effect, it will ultimately be placed at the bottom of the Digi-Egg deck instead of the hand according to the rules, but it meets this card's "by returning 1 of your Digimon to the hand" condition. A card isn't actually added to the hand, therefore effects such as "when a card is added to the hand" don't trigger.
EX5-016		5	Can I use this card's [Start of Your Main Phase] effect to return my token that was played as a Digimon from the battle area to the hand?	Yes, you can. If your token is chosen as the target to return to the hand for this card's effect, it will ultimately be removed from the game instead of being returned to the hand according to the rules, but it meets this card's "by returning 1 of your Digimon to the hand" condition. A card isn't actually added to the hand, therefore effects such as "when a card is added to the hand" don't trigger.
EX5-017	Lekismon	1	If the 3 cards revealed for this card's effect include only either 1 card with the [Light Fang] trait or 1 card with the [Night Claw]/[Galaxy] trait, can I just add that 1 card to my hand?	Yes, even if you only reveal one of the applicable cards, you can still add it to your hand.
EX5-017		2	If the 3 cards revealed for this card's effect include 1 card with the [Light Fang] trait and 1 card with the [Night Claw]/[Galaxy] trait, can I choose to only add one of them to my hand, and place the remaining cards at the bottom of my deck?	No. If you have cards that are targets of this effect, you must add as many cards to your hand as possible.
EX5-018	Garurumon (X Antibody)	1	Can this card's inherited effect return 2 non-Digi-Egg cards from the trash to the bottom of the deck, but then allow the deletion?	No, it can't.
EX5-019	Antylamon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-019		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-019		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-019		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.
EX5-019		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.
EX5-019		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.

EX5-020	Crescemon	1	If this Digimon has 3 or more digivolution cards and I have a Digimon with the [Night Claw]/[Light Fang]/[Galaxy] trait, is the digivolution cost still reduced by 2 when digivolving this Digimon into a Digimon card in my hand?	No, it isn't. This card's effect reads "when this card would be [...] digivolved into," therefore the effect doesn't activate for digivolutions from this card.
EX5-021	Majiramon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-021		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-021		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-021		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.
EX5-021		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.
EX5-021		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-021		7	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-021		7	If I play an Option card without paying its cost by activating an effect that reduces the cost of an Option card with a cost of 1 or more or an effect that uses an Option card without paying its cost, does this card's [Your Turn] effect activate?	Yes, as long as the Option card you use has a cost of 1 or more, this card's [Your Turn] effect activates regardless of the actual cost paid. However, if some effect (like [BT2-099 Glorious Burst]'s "Reduce the memory cost of this card in your hand by 1 for each yellow Tamer you have in play" effect) reduces the card's cost to 0 when it's in your hand instead of reducing the cost when using it, then this card's [Your Turn] effect doesn't activate.
EX5-022	Mihiramon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-022		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-022		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-022		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.

EX5-022		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.
EX5-022		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-023	WereGarurumon (X Antibody)	1	If I don't trash 2 cards in my hand, can the part after "then" in this card's [When Digivolving] effect activate?	No, it can't. If you don't perform the action specified for "by X" in such an effect, the rest of the effect won't activate.
EX5-025	Dianamon	1	If this card's [When Digivolving][When Attacking] effect activates when digivolving, does it activate again in the same turn when attacking?	No, this effect is a [Once Per Turn] effect, so it can only activate once.
EX5-025		2	Does this card's [When Digivolving][When Attacking] effect prevent my opponent's Digimon from suspending even when I activate an effect such as a "suspend 1 of your opponent's Digimon" effect?	Yes. They can't suspend by effects regardless of whether they were activated by you or your opponent.
EX5-025		3	If an opponent's Digimon with no digivolution cards enters the battle area after this card's [When Digivolving][When Attacking] effect activates, can that Digimon suspend?	No, it can't. This card's effect targets "all of their Digimon with no digivolution cards," therefore even if your opponent's Digimon with no digivolution cards later enters the battle area, they are still affected by this effect.
EX5-025		4	If an opponent's Digimon gains digivolution cards through digivolution or some other method after this card's [When Digivolving][When Attacking] effect activates, can that Digimon now suspend?	Yes, it can now suspend.
EX5-026	MetalGarurumon (X Antibody)	1	If I have a Digimon card in my trash with a level that's different from all of my opponent's Digimon, can I use this card's [When Attacking] effect to return that card to the bottom of the deck?	Yes, you can.
EX5-026		2	If I use this card's [When Attacking] effect to return a Digimon card with no level to the bottom of the deck, can I delete my opponent's Digimon with no level?	No, you can't. Digimon without a level can't be targeted by effects that reference levels.
EX5-026		3	If an opponent's Digimon enters the battle area after this card's [When Digivolving] effect activates, does that Digimon gain "[When Attacking] Lose 4 memory"?	Yes, it does. This card's effect targets "all of their Digimon," therefore opponent's Digimon that later enter the battle area are also affected by this effect.
EX5-027	Liollmon	1	When I use this card's [On Play] effect to add a card with [Leomon] in its name from my security stack to the hand, do I have to reveal the added card to my opponent?	Yes, you must reveal the card to your opponent before adding it to your hand.
EX5-028	Kudamon	1	What does "total cards in both players' security stacks" in this card's [On Play] effect mean?	It means the total number of cards in both you and your opponent's security stacks. For example, if you have 3 cards in your security stack and your opponent has 2 cards in their security stack, the total security cards will be 5 cards.

EX5-029	Reppamon	1	What does "the total cards in both players' security stacks" in this card's inherited effect mean?	It means the total number of cards in both you and your opponent's security stacks. For example, if you have 3 cards in your security stack and your opponent has 2 cards in their security stack, the total security cards will be 5 cards.
EX5-030	Liamon	1	Can I use this card's [When Attacking] effect to digivolve it into a Digimon card with [Leomon] in its name in my hand regardless of its digivolution requirements?	No, you can't ignore digivolution requirements when using this effect. You can only digivolve this card into an applicable Digimon card with [Leomon] in its name.
EX5-031	Chirinmon	1	Can I use this card's [When Digivolving] effect to trash the top card of my security stack when this Digimon is already unsuspended?	Yes, you can.
EX5-031		2	What does "the total cards in both players' security stacks" in this card's inherited effect mean?	It means the total number of cards in both you and your opponent's security stacks. For example, if you have 3 cards in your security stack and your opponent has 2 cards in their security stack, the total security cards will be 5 cards.
EX5-033	Mitamamon	1	How does this card's [Opponent's Turn] effect work, exactly?	This effect gives <Security A. -2> to all of your opponent's Digimon with levels greater than or equal to the total cards in both players' security stacks. For example, if the total cards in both players' security stacks is 6, then all of your opponent's level 6 and higher Digimon will get <Security A. -2>.
EX5-033		2	What does "total cards in both players' security stacks" in this card's [Opponent's Turn] effect mean?	It means the total number of cards in both you and your opponent's security stacks. For example, if you have 3 cards in your security stack and your opponent has 2 cards in their security stack, the total security cards will be 5 cards.
EX5-033		3	If the number of security cards decreases, does the level for the targets for <Security A. -2> in this card's [Opponent's Turn] effect also decrease at that time?	Yes, that's correct.
EX5-034	BanchoLeomon	1	What does this card's "the total cards in both players' security stacks" mean?	It means the total number of cards in both you and your opponent's security stacks. For example, if you have 3 cards in your security stack and your opponent has 2 cards in their security stack, the total security cards will be 5 cards.
EX5-037	Vajramon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-037		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-037		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-037		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.

EX5-037		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.
EX5-037		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-037		7	If I play an Option card without paying its cost by activating an effect that reduces the cost of an Option card with a cost of 1 or more or an effect that uses an Option card without paying its cost, does this card's [Your Turn] effect activate?	Yes, as long as the Option card you use has a cost of 1 or more, this card's [Your Turn] effect activates regardless of the actual cost paid. However, if some effect (like [BT2-099 Glorious Burst]'s "Reduce the memory cost of this card in your hand by 1 for each yellow Tamer you have in play" effect) reduces the card's cost to 0 when it's in your hand instead of reducing the cost when using it, then this card's [Your Turn] effect doesn't activate.
EX5-038	Vikaralamon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-038		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-038		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-038		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.
EX5-038		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.
EX5-038		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-039	Garudamon	1	If this Digimon's DP is increased/reduced by another effect, does this card's [On Play][When Digivolving] effect target my opponent's Digimon with DP less than or equal to this Digimon's DP after it's increased/reduced?	Yes, that's correct.
EX5-040	Kumbhiramon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-040		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-040		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.

EX5-040		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.
EX5-040		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.
EX5-040		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-043	Leopardmon (X Antibody)	1	What does "if a card with [Leopardmon] in its name or [X Antibody] is in this Digimon's digivolution cards, further reduce it by 3" in this card's [When Digivolving][Main] effect mean?	It means that the effect's play cost reduction of 4 can be further reduced by 3 if the conditions are met, so you can play 1 green Digimon card from your hand with the play cost reduced by 7.
EX5-043		2	If a total of 2 or more cards with [Leopardmon] in their names and/or [X Antibody] are in this Digimon's digivolution cards, can this card's effect further reduce the cost by 3 for each of those cards?	No, it can't. Even if there are multiple digivolution cards that meet the conditions, this effect can only further reduce the cost by a maximum of 3.
EX5-046	Targetmon	1	If I use this card's [On Deletion] effect to return this card to the hand, does it mean that this card isn't sent to the trash?	No, an [On Deletion] effect activates after the card is moved to the trash. Therefore, the card is first sent to the trash.
EX5-048	Etemon	1	What happens if this card's [When Digivolving] effect activates twice and 2 of my opponent's Digimon gain the "[Start of Your Main Phase] This Digimon attacks" effect?	The effects trigger at the same time at the start of your opponent's main phase, and an attack is only performed for the effect that activated first. Specifically, after activation has ended for an effect such as the [When Attacking] effect on the Digimon whose effect activated first, and before the counter timing occurs, the effect would activate for the 2nd Digimon that was pending activation, but since the 1st Digimon is already attacking, the effect ends without an attack made. As a result, only the Digimon whose effect was activated first can attack.
EX5-050	Sinduramon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-050		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-050		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-050		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.
EX5-050		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.

EX5-050		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-051	Caturamon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-051		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-051		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-051		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.
EX5-051		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.
EX5-051		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-052	Makuramon	1	What does this card's "without the same name as the cards in your battle area or trash" mean?	It refers to a card without the same name as any of the cards among all your Digimon/Tamers in the battle area, Option cards placed by effects, and cards in your trash.
EX5-052		2	Does this card's effect also reference whether the card names are the same or not for the digivolution cards under my Digimon in the battle area or cards under my Tamers?	No, this effect doesn't reference digivolution cards or cards under a Tamer.
EX5-052		3	Do [On Play] effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate.
EX5-052		4	If a Digimon is moved to the battle area by an effect during the same turn that it was played into the breeding area by this card's effect, can that Digimon attack?	No, it can't. This card's effect plays a Digimon into the breeding area instead of hatching it. Therefore, the "Digimon can't attack the turn they came into play" rule still applies.
EX5-052		5	Do "when your (or your opponent's) Digimon is played" effects activate for Digimon played into the breeding area by this card's effect?	No, they don't activate. Cards in the breeding area can't be referenced unless specified otherwise by effect text.
EX5-052		6	Can I use this card's effect to play a Digimon into the breeding area if a "Digimon can't be played by effects" effect has been activated?	No, you can't. A "can't be played by effects" effect affects a player when it activates, therefore the act of playing a Digimon itself won't be possible, whether in the breeding area or the battle area.
EX5-053	Baihumon ACE	1	If an opponent's attacking Digimon has the [Deva] trait, does this card's [Opponent's Turn] effect activate?	No. It activates when the security card revealed by a security check is a Digimon card with the [Deva] trait.

EX5-053		2	If the card revealed for a security check is a Digimon card with the [Deva] trait, can I choose to not activate this card's [Opponent's Turn] effect and not play that Digimon, but still battle with my opponent's attacking Digimon?	No, you can't. This card's effect reads "play it," therefore you must activate it when the card revealed for a security check is a Digimon card with the [Deva] trait.
EX5-054	MetalEtemon	1	When my opponent declares an attack on this Digimon, can I use this card's [Opponent's Turn] effect to place a card with [Etemon]/[Sukamon] in its name from my hand on top of my security stack but choose to not switch the target of attack?	Yes, you can.
EX5-054		2	Can I use this card's [Opponent's Turn] effect to switch the target of an opponent's Digimon's attack to my opponent?	No, you can't.
EX5-055	HeavyLeomon	1	If I activate <Fortitude> before the [On Deletion] effect when this Digimon is deleted, can I still activate the [On Deletion] effect?	No, you can't activate it. If a card moves to an area other than the trash before a triggered [On Deletion] effect activates, that [On Deletion] effect won't activate.
EX5-056	Syakomon	1	Does this card's inherited effect also trigger when one of my effects plays an opponent's Digimon?	Yes, it does.
EX5-057	Labramon	1	Does this card's inherited effect also trigger when one of my opponent's effects plays my Digimon?	Yes, it does.
EX5-058	Octomon	1	When this card's [On Play][When Digivolving] effect plays a [Fujitsumon] Token to my opponent's battle area, which player's Digimon does it become?	It will be treated as the opponent's Digimon. You can choose appropriate targets for this effect, such as the target of attack for your Digimon, or target your opponent's Digimon.
EX5-058		2	If there are 4 or more total Digimon including the [Fujitsumon] Token played when using this card's [On Play][When Digivolving] effect, can you play it to your battle area?	No. You can only play the token in your battle area if there are currently 4 or more Digimon in the battle areas without including the token.
EX5-058		3	[Fujitsumon] Tokens have an [On Deletion] effect, but because tokens are removed from the game when deleted instead of being placed in the trash, does this mean that the effect doesn't activate?	Tokens aren't sent to the trash when deleted, but [On Deletion] effects on tokens will activate as if the token was a Digimon.
EX5-058		4	Does this card's inherited effect also trigger when one of my effects plays an opponent's Digimon?	Yes, it does.
EX5-059	Doberman (X Antibody)	1	Does this card's inherited effect also trigger when one of my opponent's effects plays my Digimon?	Yes, it does.
EX5-059		2	When a [Doberman] with [BT10-011 Canoweissmon] and [Gammamon] with an [On Play] effect in its digivolution cards digivolves into this card, does this card's [When Digivolving] effect activate the [On Play] effect on both this card and the [Gammamon] digivolution card?	Yes, they activate.
EX5-060	Dragomon	1	When my opponent activates this card's [On Play][When Digivolving] effect and I have a card that can be played from my trash, can I choose to not play it?	No, you can't. This effect reads "your opponent plays," therefore you must play a card when possible.
EX5-061	Cerberusmon (X Antibody)	1	When a [Cerberusmon] with [BT10-011 Canoweissmon] and [Gammamon] with an [On Play] effect in its digivolution cards digivolves into this card, does this card's [When Digivolving] effect activate the [On Play] effect on both this card and the [Gammamon] digivolution card?	Yes, they activate.

EX5-062	Anubismon	1	What does "for each card trashed by this effect, further reduce it by 1" in this card's [When Digivolving][Main] effect mean, exactly?	It means that when you use this effect to play 1 purple Digimon card from your trash with the play cost reduced by 3, you can further reduce it by 1 for each card trashed from your hand. For example, if you used this effect to trash 2 cards from your hand, you can play 1 purple Digimon card from your trash with its play cost reduced by 5.
EX5-062		2	If I don't trash any cards from my hand, can I use this card's [When Digivolving][Main] effect to play a purple Digimon card from my trash with its play cost reduced by 3?	Yes. That's correct.
EX5-062		3	When I use this card's [When Digivolving][Main] effect to trash a purple Digimon card from my hand, can I choose that card as the card to play from my trash?	Yes, you can.
EX5-062		4	When a single effect plays 2 or more of my Digimon at the same time, can I use this card's [Your Turn] effect to delete 2 of my opponent's level 5 or lower Digimon, or use it to <Draw 1> twice?	No, you can't. Even if a single effect plays multiple Digimon at the same time, you can only use this effect to delete 1 of your opponent's level 5 or lower Digimon, or use it to <Draw 1> once.
EX5-062		5	Does this card's [Your Turn] effect activate when this card's effect itself plays a card?	Yes, it activates.
EX5-063	Leviamon	1	Does "then, delete 1 of your opponent's lowest level Digimon" in this card's [On Play][When Digivolving] effect activate even if my opponent doesn't have as many or more total Digimon and Tamers as me?	Yes, it activates.
EX5-063		2	The effect in this card's [On Play][When Digivolving] effect that deletes my opponent's highest level Digimon and lowest level Digimon activated for the same Digimon. If that Digimon has an interrupting effect that prevents deletion and doesn't have a [Once Per Turn] restriction, does that effect prevent this card's effect both times?	No, it doesn't. After triggering/activating, an interrupting "when X would be..." effect can't trigger again until the effect it interrupted finishes activating, even if it doesn't have a [Once Per Turn] restriction. Therefore, even if the card isn't deleted by the first "delete 1 of your opponent's highest level Digimon" effect, your opponent's effect can't trigger again for the following "delete 1 of your opponent's lowest level Digimon," therefore the Digimon is deleted. Note that it would be possible to prevent deletion if two separate effects that prevent deletion both activate.
EX5-073	GraceNovamon	1	Can "trash any 8 digivolution cards from your opponent's Digimon" in this card's [When Digivolving][When Attacking] effect trash a total of 8 digivolution cards from multiple opponent's Digimon?	Yes, it can.
EX5-073		2	If this Digimon attacks after DNA digivolving, does "if DNA digivolving, trash any 8 digivolution cards from your opponent's Digimon" in this card's [When Attacking] effect activate?	No, it doesn't. If this effect is activated [When Attacking], only "delete 1 of their Digimon with as many or fewer digivolution cards as this Digimon" activates.
EX5-073		3	Does "then, delete 1 of their Digimon with as many or fewer digivolution cards as this Digimon" in this card's [When Digivolving][When Attacking] effect activate even when not DNA digivolving?	Yes, it activates.

EX5-073		4	If my opponent's Digimon have less than 8 digivolution cards when this card's [When Digivolving][When Attacking] effect activates, does that mean that those digivolution cards can't be trashed?	No, as many as possible are trashed.
EX5-074	Fanglongmon	1	Can this Digimon be attacked by my opponent's Digimon with <Raid> or a "this Digimon can also attack unsuspended Digimon" effect?	Yes, it can. <Raid> and "this Digimon can also attack unsuspended Digimon" effects affect the attacking Digimon itself, so such effects aren't affected by "this Digimon isn't affected by the effects of your opponent's Digimon" effects.
EX5-074		2	Does this card's [All Turns] effect prevent [Security] effects on my opponent's Security Digimon from affecting this Digimon?	Yes, it isn't affected. [Security] effects on Security Digimon are treated as Digimon effects, so the "this Digimon isn't affected by the effects of your opponent's Digimon" effect prevents such effects from affecting this Digimon.
EX5-064	Koh & Sayo	1	Can the Digimon that digivolves into a Digimon card in my hand for this card's [On Play] [Main] effect be a Digimon other than the top card placed as the bottom digivolution card?	Yes, it can.
EX5-065	Sayo & Koh	1	What does "when an effect places the top card of one of your Digimon in a Digimon's digivolution cards" in this card's [Your Turn] effect mean, exactly?	You place the top card of one of your Digimon in the digivolution cards of that Digimon or another of your Digimon. This doesn't include when the top card becomes a digivolution card through digivolution.
EX5-065		2	I used this card's [Start of Opponent's Turn] effect to play and DNA digivolve a Digimon. In such cases, does the played Digimon's [On Play] effect activate?	No, it doesn't. The [On Play] effect will trigger, but it can't activate because the Digimon becomes a digivolution card through DNA digivolution before the effect activates.
EX5-066	Phoebus Blow	1	Does "return 1 Digimon card with the [Light Fang], [Night Claw] or [Galaxy] trait from your trash to the hand" in this card's [Main] effect activate when my opponent doesn't have any Digimon?	Yes, it activates.
EX5-067	Good Night Moon	1	If my opponent has no Digimon or Tamers, does that mean that I can't activate this card's [Main] effect?	No, the effect still activates even when your opponent has no Digimon or Tamers.
EX5-067		2	Does "you may play 1 Tamer card with the [Night Claw] or [Light Fang] trait from your hand without paying the cost" in this card's [Main] effect activate when my opponent doesn't have any Digimon or Tamers?	Yes, it activates.
EX5-069	Biting Crush	1	Does this card's "if this effect trashed a card with the [Seven Great Demon Lords] trait" refer to the card trashed from my hand or my opponent's level 6 or lower Digimon that I deleted?	It refers to the card trashed from your hand.
EX5-069		2	If an effect plays an opponent's Digimon while this card is in the battle area, do I have to activate <Delay>?	No, <Delay> effects are "trash this card in your battle area to activate" effects, therefore you can choose to not trash the card in order to prevent them from activating.
EX5-069		3	When an effect plays an opponent's Digimon into the breeding area, does this card's <Delay> activate?	No, it doesn't.

EX5-069		4	If my opponent uses [BT13-020 ShineGreymon: Burst Mode]'s effect to play [Marcus Damon] as a Digimon, does this card's <Delay> activate?	No, it doesn't. [Marcus Damon] is played as a Tamer by [BT13-020 ShineGreymon: Burst Mode] effect and then it's treated as being a Digimon by an effect, therefore it isn't considered to be played as a Digimon.
EX5-069		5	Does this card's <Delay> also activate when one of my effects plays an opponent's Digimon?	Yes, it activates.
EX5-070	X Antibody Proto Form	1	If a Digimon has this card in its digivolution cards, does that mean that it isn't treated as "1 of your Digimon without [X Antibody] in its digivolution cards"?	That's correct. This card has a "Name: Also treated as [X Antibody]" rule, therefore a Digimon with this card in its digivolution cards isn't treated as "1 of your Digimon without [X Antibody] in its digivolution cards."
EX5-070		2	Does this card's inherited effect only activate if both [X Antibody] and a Digimon card are in the digivolution cards?	No, it activates even if only this card is in the digivolution cards.
EX5-070		3	If a Digimon with this card in its digivolution cards would be deleted other than by one of my effects, then an effect such as <Decoy> prevents it from being deleted, does this card's inherited effect activate?	Yes, it activates.
EX5-070		4	Can I use this card and then place this card in digivolution cards without digivolving 1 of my Digimon without [X Antibody] in its digivolution cards?	No, you can't. If digivolution isn't performed using this card's effect, you can't place this card in digivolution cards.
EX5-071	Loyalty Deeper than the Sea	1	When I don't have any Digimon, can I use this card's effect to reveal a card with the [Deva]/[Four Sovereigns] trait and declare to place it as the bottom digivolution card of my Digimon?	No, you can't.
EX5-071		2	If I use this card's effect to reveal an Option card with the [Deva]/[Four Sovereigns] trait from my deck, can I place that card as the bottom digivolution card of my Digimon?	Yes, you can.
EX5-072	Holy Beasts Great Cardinal Positions	1	Does "when this card would be used, reduce the cost by 1 for each [Deva] or [Four Sovereigns] trait card with a different name in your trash" include this card itself when I use it?	No, it doesn't.