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BT5-003	Pickmon	
	If this card is a digivolution card, does the Digimon it's part of count towards this card's inherited effect?	Yes, the Digimon this card is a digivolution card in counts towards the effect.
BT5-006	Gigimon	
	This card is a digivolution card in one of my Digimon. An opponent's effect causes that Digimon and another one of my Digimon to reach 0 DP simultaneously. Does this card's inherited effect give the Digimon it's a part of +2000 DP, protecting it from being deleted?	No. The Digimon is reduced to 0 DP and deleted before this card's inherited effect activates.
BT5-007	Agumon	
	If the 3 cards revealed with this card's effect don't include both a Digimon card with [Greymon] in its name and a Digimon card with [Omnimon] in its name, am I allowed to add one of the cards to my hand, or do both cards have to be present?	You can add one of the cards to your hand. As long as one of the Digimon cards revealed has either [Greymon] or [Omnimon] in its name, you can add it to your hand.
BT5-008	Gaossmon	
	What does this card's "can't reduce digivolution costs" effect do, exactly?	It negates effects that read, "reduce the memory cost of the digivolution by X," like <Digisorption> and [BT3-103 Hidden Potential Discovered!]. Even if your opponent activates effects like these, it won't reduce the memory cost of their digivolutions. They have to pay the digivolution cost on the card in order to digivolve.
	My opponent has this Digimon in play. If I activate <Digisorption> on a card in my hand, can I reduce digivolution costs with it?	No, you can't.
	My opponent has this Digimon in play. Can I use effects like [BT2-111 Beelzemon]'s "digivolve into this card in your hand for a memory cost of X, ignoring this card's digivolution requirements" effect?	Yes. [BT2-111 Beelzemon]'s effect doesn't reduce digivolution costs--it allows you to ignore digivolution requirements and digivolve for a specific memory cost, so you can still activate it.
BT5-009	Shoutmon	
	If the 5 cards revealed with this card's effect don't include both a Digimon card with [Shoutmon] in its name and a Digimon card with <Blitz>, am I allowed to add one of the cards to my hand, or do both cards have to be present?	You can add a card to your hand. As long as one of the Digimon cards revealed has either [Shoutmon] in its name or <Blitz>, you can add it to your hand.
	If the 5 cards revealed with this card's effect include 2 copies of [BT5-019 ShoutmonDX], can I add both copies to my hand?	Yes, [BT5-019 ShoutmonDX] has [Shoutmon] in its name, and it also has <Blitz>. The effect is looking for "1 Digimon card with [Shoutmon] in its name and 1 Digimon card with <Blitz>," which means you can add both to your hand.
BT5-014	OmniShoutmon	
	Can I digivolve into this card from a [Shoutmon] in my breeding area?	No, you can't digivolve from a [Shoutmon] in your breeding area using this card's effect.
	Do I have to attack with <Blitz> to get <Security Attack +1> from this card's inherited effect?	No. As long as the Digimon this card is a digivolution card in has <Blitz>, it gains <Security Attack +1>, regardless of whether it attacks or not.

BT5-018	Dorbickmon	
	I attack with this Digimon, and use its [When Attacking] effect to trash a red Digimon card with 3000 DP in my hand to give this Digimon +3000 DP. If I use an effect to attack again in the same turn and use this card's effect to trash a red Digimon with 1000 DP in my hand, does this Digimon gain a total of +4000 DP? Or does it go from getting +3000 DP to <i>just</i> +1000 DP?	The effect persists during the same turn, so the Digimon gains a total of +4000 DP.
BT5-019	Shoutmon DX	
	I digivolve a level 5 Digimon into this card. Can I place a red level 4 or lower Digimon card or level 7 Digimon card from my hand at the top of this card's digivolution cards?	Yes, you can.
	I use this Digimon's [When Digivolving] effect to place a level 3 Digimon card at the top of its digivolution cards. This Digimon is then targeted with a <De-Digivolve 1> effect, trashing this card. What happens to the Digimon?	It becomes a level 3 Digimon. The digivolution cards placed below it remain, and their inherited effects can still be activated.
	I use this Digimon's [When Digivolving] effect to place a level 3 Digimon card at the top of its digivolution cards. This Digimon is then targeted with a <De-Digivolve 2> effect. What happens?	The <De-Digivolve> effect trashes this card, and the Digimon becomes a level 3 Digimon. <De-Digivolve> can't be used to trash any more cards once the Digimon it's targeting becomes level 3, and the effect ends. Any digivolution cards placed below it remain, and their inherited effects can still be activated.
	This card has 2 [When Digivolving] effects. If I activate <Blitz> first, can I activate the other [When Digivolving] effect after the attack ends?	No. If you activate <Blitz> first, you declare the attack and suspend the Digimon, but the actual attack occurs after you activate the other [When Digivolving] effect.
	I use this card's [When Digivolving] effect to place [BT5-017 ZeigGreymon] at the top of its digivolution cards. If I then activate <Blitz> and attack, can I use [ZeigGreymon]'s inherited effect to attack an opponent's unsuspected Digimon?	Yes, you can. [ZeigGreymon]'s inherited effect allows you to attack an opponent's unsuspected Digimon.
BT5-020	Gabumon	
	If the 3 cards revealed with this card's effect don't include both a Digimon card with [Garurumon] in its name and a Digimon card with [Omnimon] in its name, am I allowed to add one of the cards to my hand, or do both cards have to be present?	You can add one of the cards to your hand. As long as one of the Digimon cards revealed has either [Garurumon] or [Omnimon] in its name, you can add it to your hand.
BT5-021	Syakomon	
	What does this card's "can't reduce digivolution costs" effect do, exactly?	It negates effects that read, "reduce the memory cost of the digivolution by X," like <Digisorption> and [BT3-103 Hidden Potential Discovered!]. Even if your opponent activates effects like these, it won't reduce the memory cost of their digivolutions. They have to pay the digivolution cost on the card in order to digivolve.
	My opponent has this Digimon in play. If I activate <Digisorption> on a card in my hand, will I be able to reduce digivolution costs with it?	No, you can't.
	My opponent has this Digimon in play. Can I use effects like [BT2-111 Beelzemon]'s "digivolve into this card in your hand for a memory cost of X, ignoring this card's digivolution requirements" effect?	Yes. [BT2-111 Beelzemon]'s effect doesn't reduce digivolution costs--it allows you to ignore digivolution requirements and digivolve for a specific memory cost, so you can still activate it.

BT5-022	Bulucomon	
	When I use this card's inherited effect to return an opponent's Digimon to its owner's hand, can I gain 1 memory?	No. When you return a Digimon to its owner's hand, the game doesn't treat the digivolution cards as being trashed, so you don't gain 1 memory.
	When I use this card's inherited effect to trash the digivolution cards of 2 of my opponent's Digimon at the same time, can I gain 2 memory?	No. Even if you trash the digivolution cards of 2 of your opponent's Digimon at the same time, you can only use this effect to gain 1 memory per turn.
BT5-030	Neptunemon	
	This Digimon gains <Blocker> by an effect. If I activate this Digimon's <Blocker> in response to an opponent's attack, what happens?	The target of attack is switched to this Digimon, and a battle occurs as normal. This card's effect essentially means "this Digimon can't be <i>chosen</i> as a target of attack by your opponent," which means that if you activate this Digimon's <Blocker>, the target of attack can still be switched to this Digimon.
	My opponent has this Digimon in play. Can I use [BT4-090 Chaosmon]'s [When Digivolving] effect to attack it?	No, you can't.
	I have this Digimon in play, unsuspending, when my opponent attacks with [BT4-075 Blastmon]. Can [Blastmon]'s effect be used to switch the target of attack to this Digimon?	Yes, it can. If your opponent uses [Blastmon]'s effect to switch the target of attack, a battle occurs as if this Digimon was attacked normally.
BT5-032	Hexeblaumon	
	I attack with this Digimon when my opponent has no Digimon in play with no digivolution cards. I use this card's [When Attacking] effect to trash the digivolution cards of an opponent's Digimon. If this results in my opponent having a Digimon card with no digivolution cards in play, can I activate <Jamming> on the same attack?	Yes. If this card's [When Attacking] effect results in an opponent's Digimon having no digivolution cards, this card gains <Jamming>.
	My opponent has this Digimon in play. I attack my opponent with a Digimon that has <Security Attack +1>, and flip over [BT1-101 Howling Crusher] from their security stack. If its [Security] effect results in the attacking Digimon having no digivolution cards, does the attack end immediately?	No. You've already declared the attack, so even if your attacking Digimon loses its digivolution card, [Hexeblaumon]'s effect doesn't end the attack midway.
	I attack my opponent with this Digimon, which has <Security Attack +1>, and flip over a Digimon card with a [Security] effect during the first security check. If this results in a Digimon with no digivolution cards entering my opponent's battle area, does this Digimon gain <Jamming> starting with the next security check?	No. This card's [When Attacking] effect has already finished resolving. Even if a Digimon with no digivolution cards enters play afterwards, this card doesn't gain <Jamming>.
BT5-033	Cutemon	
	What does this card's "can't reduce digivolution costs" effect do, exactly?	It negates effects that read, "reduce the memory cost of the digivolution by X," like <Digisorption> and [BT3-103 Hidden Potential Discovered!]. Even if your opponent activates effects like these, it won't reduce the memory cost of their digivolutions. They have to pay the digivolution cost on the card in order to digivolve.
	My opponent has this Digimon in play. If I activate <Digisorption> on a card in my hand, will I be able to reduce digivolution costs with it?	No, you can't.
	My opponent has this Digimon in play. Can I use effects like [BT2-111 Beelzemon]'s "digivolve into this card in your hand for a memory cost of X, ignoring this card's digivolution requirements" effect?	Yes. [BT2-111 Beelzemon]'s effect doesn't reduce digivolution costs--it allows you to ignore digivolution requirements and digivolve for a specific memory cost, so you can still activate it.

BT5-035	Starmons	
	Does this card's effect count this Digimon itself?	Yes, it does. This Digimon counts toward this card's effect.
	I have 2 Digimon in play. Can I use this card's effect to give -1000 DP each to 2 of my opponent's Digimon?	No, you can't. The effect only targets 1 of your opponent's Digimon.
	After playing this Digimon, I play another Digimon during the same turn. Since I now have more Digimon in play, can I give my opponent's Digimon an additional -1000 DP?	No, you can't. The [On Play] effect has already finished activating.
BT5-037	Gladimon	
	What does "Look at your security stack" mean, exactly?	It means you can look at all of the cards in your security stack, without revealing them to your opponent. When you choose a card in your security stack to add to your hand, reveal it to your opponent. The other cards should remain hidden.
	What happens if there are no cards in my security stack that can be added to my hand with this card?	<Security +1 (Deck)> doesn't occur. Shuffle your security stack, and the effect ends.
BT5-038	Kyubimon	
	I flip over an opponent's Security Digimon during a security check, and this card's inherited effect reduces its DP to 0. Is the Digimon deleted on the spot, without a battle?	No. Even if a Security Digimon is reduced to 0 DP, it still battles with the Digimon performing the security check.
	This card's inherited effect reduces a Security Digimon's DP to 0, but it has a [Security] effect. What happens?	The [Security] effect activates normally.
	If a Security Digimon has its DP reduced by this card's inherited effect and is later played due to its [Security] effect, does it still have its DP reduced when it enters play?	No. It's no longer a Security Digimon once it enters play, so it doesn't have its DP reduced by this card's effect.
BT5-041	Taomon	
	I flip over an opponent's Security Digimon during a security check, and this card's inherited effect reduces its DP to 0. Is the Digimon deleted on the spot, without a battle?	No. Even if a Security Digimon is reduced to 0 DP, it still battles with the Digimon performing the security check.
	This card's inherited effect reduces a Security Digimon's DP to 0, but it has a [Security] effect. What happens?	The [Security] effect activates normally.
	A Security Digimon has its DP reduced by this card's inherited effect. If that Security Digimon is later played by its [Security] effect, does it still have its DP reduced when it enters play?	No. It's no longer a Security Digimon once it enters play, so it doesn't have its DP reduced by this card's effect.

BT5-044	Sakuyamon	
	My opponent moves a Digimon from their breeding area to their battle area during the breeding phase. Does this card's [Opponent's Turn] effect activate?	Yes, it activates during the breeding phase.
	During a security check, my opponent's Security Digimon has its DP reduced to 0 by this card's [Your Turn] effect. Is the Security Digimon deleted on the spot, without a battle?	No. Even if a Security Digimon is reduced to 0 DP, it still battles with the Digimon performing the security check.
	This card's [Your Turn] effect reduces a Security Digimon's DP to 0, but it has a [Security] effect. What happens?	The [Security] effect activates normally.
	A Security Digimon has its DP reduced by this card's [Your Turn] effect. If that Security Digimon is later played by its [Security] effect, does it still have its DP reduced when it enters play?	No. It's no longer a Security Digimon once it enters play, so it doesn't have its DP reduced by this card's effect.
BT5-047	Palmon	
	This card is being deleted. Can I use this card's effect to place it at the bottom of 1 of my green Digimon's digivolution cards?	Yes, you can.
BT5-059	Keramon	
	If the 5 cards revealed with this card's effect don't include both a Digimon card with [Unidentified] in its type and an [Arata Sanada] card, am I allowed to add one of the cards to my hand, or do both cards have to be present?	You can add a card to your hand. As long as one of the cards revealed is either a Digimon card with [Unidentified] in its type or an [Arata Sanada] card, you can add it to your hand.
BT5-060	Monitamon	
	I use this card's [On Play] effect to check the top card of my deck. What happens to that card?	After checking the card, place it back on top of your deck face down.
BT5-063	Kurisarimon	
	A Digimon has <Rush> thanks to this card's inherited effect. If that Digimon digivolves into a Digimon with a different name, can that Digimon attack the same turn it entered play?	No, it can't. The Digimon loses <Rush> when its name changes, so it can't attack.
BT5-065	Shademon	
	If I use this card's effect to play a Digimon, is it treated as a Security Digimon even in my battle area?	No, it's treated as a normal Digimon once it comes into play.
	Can I play this Digimon with its [Security] effect even if it loses the battle against the attacking Digimon?	Yes, regardless of the battle's outcome, you get to play this Digimon at the end of the battle.
	This card is flipped over during a security check, but the attacking Digimon still has security checks remaining. Is this card played off its [Security] effect first, or do I have to wait until my opponent finishes the rest of their security checks?	This Digimon is played after the battle with the attacking Digimon ends, and before the next check is performed.
BT5-067	Infermon	
	Can I digivolve into this card from a [Keramon] in my breeding area?	No, you can't digivolve from a [Keramon] in your breeding area using this card's effect.
	What's a token?	Tokens are special cards that some effects put into play to represent Digimon or Tamers. This card's effect, for example, plays a token that's treated as a Digimon named [Diaboromon]. For a more detailed explanation of how tokens work, check the official rule manual.

BT5-070	MetalGarurumon	
	This card's <Digi-Burst> effect reads, "Delete 1 of your opponent's Digimon with a play cost of 6 or less. If no Digimon was deleted by this effect..." How does this effect work, exactly?	"If no Digimon was deleted by this effect" refers to times where, when <Digi-Burst> is activated, your opponent doesn't have a Digimon with a play cost of 6 or less in play, or an effect makes it so that there are no Digimon you can delete. Essentially, it means there was no Digimon in play that could be deleted by "Delete 1 of your opponent's Digimon with a play cost of 6 or less."
	If my opponent has a Digimon with a play cost of 6 or less in play, can I activate this card's <Digi-Burst> and choose <i>not</i> to delete my opponent's Digimon in order to trash the top card of their security stack?	No. If you use this card's <Digi-Burst> and your opponent has a Digimon with a play cost of 6 or less, you must target that Digimon when you activate the effect. If a valid target exists, you must choose it as part of the effect.
	My opponent has 2 Digimon in play with play costs of 6 or less. One of them has an effect that reads, "This Digimon can't be deleted by your opponent's effects," while the other does not. If I activate this card's <Digi-Burst>, can I choose the Digimon that "can't be deleted by your opponent's effects" in order to trash the top card of my opponent's security stack?	Yes. Digimon with play costs of 6 or less are valid targets. If you choose it, the "can't be deleted by your opponent's effects" will prevent it from being deleted, allowing you to trash the top card of your opponent's security stack instead.
BT5-071	Guilmon	
	This Digimon's DP is reduced to 0 by an opponent's effect. Does this card's [On Deletion] effect activate?	No. When a Digimon is deleted at 0 DP, it's deleted by the game rules, not a card effect, so the game doesn't treat it as if it was deleted by an effect.
BT5-072	Fake Agumon Expert	
	Can this card's effect be used to return a level 3 Digimon card with an [On Deletion] inherited effect from my trash to my hand?	No. This effect can't be used to return a level 3 Digimon card with an [On Deletion] inherited effect from your trash to your hand.
BT5-082	Tactimon	
	If I have another Digimon in play, can I choose any one of this card's three effects?	Yes, you can.
	If I don't have another Digimon in play, what order do I activate this card's three effects in?	The owner of the card gets to decide the order they activate in.
BT5-083	Megidramon	
BT5-084	Diaboromon	
	What's a token?	Tokens are special cards that some effects put into play to represent Digimon or Tamers. This card's effect, for example, plays a token that's treated as a Digimon named [Diaboromon]. For a more detailed explanation of how tokens work, check the official rule manual.
BT5-085	Armageddemon	
	When playing this card, can I delete one of my [Diaboromon] tokens to reduce its play cost by 12?	Yes, you can.

BT5-086	Omnimon	
	When this card digivolves, can I activate <Blitz> first to attack, then use the "Unsuspend this Digimon" effect to unsuspend this Digimon?	Yes. If you activate <Blitz> first, you declare the attack and suspend the Digimon at that point in time. If you then activate the "Unsuspend this Digimon" effect, you can unsuspend this Digimon itself. Furthermore, the attack itself occurs after activating all other effects that triggered at the same time.
	When this Digimon is deleted, I activate this card's [All Turns] effect to have this Digimon remain in the battle area. Does this cause "When another Digimon is deleted" effects to activate?	No. This card's [All Turns] effect prevents other effects from deleting this Digimon or returning it to its owner's hand or deck, so it isn't treated as being deleted by the game rules.
BT5-087	Omnimon Zwart	
	This [When Digivolving] effect returns up to 2 black and/or purple Digimon cards with play costs of 8 or less from my trash. Can I return cards that weren't trashed using this card's effect?	Yes, you can. Any cards in your trash that are black and/or purple Digimon cards with play costs of 8 or less can be returned to your hand.

BT5-089	Izzy Izumi & Mimi Tachikawa	
	My opponent's suspended Digimon unsusponds during my unsuspond phase using <Reboot>. Does this card's [Start of Your Turn] effect activate?	Yes, it does. [Start of Your Turn] effects activate before your unsuspond phase.
	I attack with a green level 5 Digimon, and use this card's [Your Turn] effect to reveal a green level 6 Digimon card. Do I have to digivolve into that card?	No. The effect reads, "you may," so you can choose not to digivolve.
	This card's [Your Turn] effect revealed 2 or more green level 6 Digimon. Can I choose which card to digivolve into?	Yes, you get to choose which card to digivolve into.
	I attack with a green level 5 Digimon, and use this card's [Your Turn] effect to digivolve it. Do I get to draw a bonus card from digivolving?	Yes, you do.
	This card's [Your Turn] effect revealed a non-green level 6 Digimon card. Can I digivolve into that card?	No, you can't.
	I have 2 copies of this Tamer in play, and attack with a green level 5 Digimon. Can I suspend both Tamers, reveal 6 cards from my deck, and choose a card to digivolve into from among them?	You can choose to activate this card's effect twice off a single attack, but you can't activate both effects simultaneously. Instead, you activate each Tamer's effect one at a time. First, activate the first Tamer's effect, reveal 3 cards from your deck, and choose whether or not to digivolve the attacking Digimon. From there, you can decide whether or not to activate the second Tamer's effect. Furthermore, if you digivolve into a card revealed from the first Tamer's effect, the card revealed from the second Tamer's effect must be a green level 6 card that can digivolve from a level 6 Digimon. (i.e. [BT5-056 Rafflesimon])
	If I use this card's [Your Turn] effect to digivolve into a level 6 Digimon with a [When Digivolving] effect, when does that effect activate?	It activates immediately after you draw the bonus card for digivolving. Even if there are other [When Attacking] or "When one of your Digimon attacks" effects, the [When Digivolving] effect activates first as a newly triggered effect.
	If I use this card's [Your Turn] effect to digivolve into a level 6 Digimon with a [When Attacking] effect, does that effect activate?	No. The window for activating [When Attacking] effects has already passed, so the effect doesn't activate.
BT5-090	Arata Sanada	
	What's a token?	Tokens are special cards that some effects put into play to represent Digimon or Tamers. This card's effect, for example, plays a token that's treated as a Digimon named [Diaboromon]. For a more detailed explanation of how tokens work, check the official rule manual.
BT5-091	Takumi Aiba	
	Does this card's [All Turns] effect also give "[When Attacking] Lose 1 memory" to my level 3 Digimon?	Yes, it does.
	If I have 2 copies of this Tamer in play and attack with a level 3 Digimon, do I lose 2 memory?	Yes. Each effect activates separately, resulting in you losing a total of 2 memory.

BT5-094	Rowdy Rocker	
	I have a Digimon that digivolved from a Tamer card. Can I use this card's effect to place a red level 4 or lower Digimon card from my hand at the bottom of one of my Digimon that digivolved from a Tamer card?	Yes, you can.
	I use this card's effect to place a Digimon card under one of my Digimon that digivolved from a Tamer card. If <De-Digivolve> causes that card to become a Tamer card again, what happens to the digivolution cards under it?	It remains stacked on top of the digivolution cards, but since it's no longer a Digimon, it can no longer activate inherited effects. If it digivolves back into a Digimon, it will be able to use inherited effects again.
BT5-097	Absolute Blast	
	When choosing which Digimon to trash a digivolution card from and which Digimon to return to its owner's deck with this card's effect, can I choose different cards for each one?	Yes, you can.
BT5-099	Spiral Masquerade	
	If I have 2 Digimon in play, can I activate this card's effect to give an opponent's Digimon -3000 DP twice, for a total of -6000 DP?	Yes, you can.
BT5-101	You Can't Actually Fly?	
	If my opponent has a level 7 Digimon in play and I use this card when my opponent's security stack is empty, do I win the game?	No. There are no security cards to trash, but this doesn't allow you to win the game.
BT5-103	A Blazing Storm of Metal!	
	My opponent activates this card's [Security] effect. If I then attack with a Digimon that has <Piercing> and delete an opponent's Digimon in battle, do I check my opponent's security cards?	Yes, it's possible to attack your opponent's Digimon, which means you can perform checks off of <Piercing>.
BT5-104	Catastrophe Cannon	
	My opponent doesn't have a Digimon I can target with <De-Digivolve 2> in play. Can I still use this card to create a [Diaboromon] token?	Yes, you can.
	I only have a [Diaboromon] token in my battle area. Can I use this card to create a new [Diaboromon] token?	Yes, you can.
BT5-105	Ultimate Flare	
	My opponent doesn't have a Digimon I can target with <De-Digivolve 3> in play. Can I still use this card to delete all of my opponent's Digimon with play costs of 3 or less?	Yes, you can.
BT5-107	Revive From the Darkness!	
	I use this card's effect to play a card like [BT5-081 ChaosGallantmon], which has an effect that reads, "delete 1 of your other Digimon to..." Does deleting the purple Digimon for this card's effect cause the "delete 1 of your other Digimon" effect to activate?	No. Your purple Digimon has already been deleted when [ChaosGallantmon] enters play, so it doesn't activate.
BT5-108	Earth Shaker	
	Can I activate this card's effect if my opponent doesn't have both an unsuspended level 4 and level 5 Digimon in play?	Yes. As long as your opponent has either an unsuspended level 4 or level 5 in Digimon in play, you can activate this card's effect.
BT5-110	All Delete	
	Does this card's effect delete all of my Digimon and Tamers, too?	Yes, it does.

BT5-111	Omnimon X Anti-body	
	Can I digivolve into this card from a Digimon in my breeding area that has [Omnimon] in its name?	No, you can't digivolve from a Digimon in your breeding area that has [Omnimon] in its name using this card's effect.
	I attack an opponent's Digimon with this Digimon, and use its [When Attacking] effect to delete the opposing Digimon. What happens to the attack?	The target of attack is no longer in play, so the attack ends without a battle.
	I attack an opponent's Digimon with this Digimon, and use its [When Attacking] effect to delete the opposing Digimon. If this Digimon has <Piercing>, can I check the opponent's security cards?	No. You didn't delete the opponent's Digimon in battle, so <Piercing> doesn't activate.
	My opponent attacks one of my Digimon with this Digimon, using its [When Attacking] effect to delete my Digimon. Can I use another Digimon with <Blocker> to block the attack?	Yes, you can. If you do, the blocking Digimon will battle this Digimon.
	My opponent's Digimon attacks. Can this card's [Opponent's Turn] effect be used to end the attack before the attacking Digimon's [When Attacking] effect activates?	No. This effect is activated as a reaction, which means it only activates after the [When Attacking] effect has finished activating.
	My opponent's Digimon used a [When Attacking] effect to delete one of my Digimon with an [On Deletion] effect. If I use this card's [Opponent's Turn] effect to end the attack, does the [On Deletion] effect activate?	Yes. The [On Deletion] effect activates immediately after the deletion occurs, so it activates before this card's [Opponent's Turn] effect.
	My opponent attacks with a Digimon. After activating my [BT1-082 Rosemon]'s effect, can I use this card's [Opponent's Turn] effect to end the attack?	Yes, you can.
	My opponent attacks with a Digimon. After comparing DP in battle, can I activate this card's [Opponent's Turn] effect to end the attack?	No. The battle has already concluded, which means the window for activating the effect as a reaction has passed. You can't activate this effect.
	If I use this card's [Opponent's Turn] effect, will the game treat the attack as if it never occurred?	No. [When Attacking] effects will activate as normal.
BT5-112	Omnimon Zwart Defeat	
	What does "without battling" in this card's [Security] effect mean?	If this card is flipped over as a Security Digimon, it's played in its owner's battle area without battling the attacking Digimon. Even if the attacking Digimon has lower DP than this card, no battle occurs, and the attacking Digimon is not deleted.
	This card is flipped over during a security check. If the attacking Digimon has extra security checks remaining from <Security Attack +>, what happens?	After playing this Digimon, the remaining checks are performed.
	Can this card's [When Digivolving] effect be used to delete a Digimon that digivolved from a Tamer?	No, it can't.