

DIGIMON CARD GAME BLAST ACE [BT14]

No.	Name	Q	A
BT14-006	Bowmon		
		1 Can this card's inherited effect digivolve a Digimon in the breeding area into a Digimon with the [Dark Animal]/[SoC] trait that was trashed from my hand?	No, it can't. This effect can't target Digimon in the breeding area.
		2 When a Digimon card with the [Dark Animal]/[SoC] trait is trashed from my hand, can I use this card's inherited effect to digivolve into that card regardless of its digivolution requirements?	No, this card's effect does not allow ignoring digivolution requirements, so you can only digivolve into a card that meets the digivolution requirements.
		3 Can I use this card's inherited effect to digivolve without paying the digivolution cost?	No, you must pay the digivolution cost.
BT14-007	Agumon		
		1 When I use this card's effect to digivolve into [Greymon] in my hand, can it digivolve regardless of its digivolution requirements?	No, this card's effect does not allow ignoring digivolution requirements, so you can only digivolve into a card that meets the digivolution requirements.
BT14-009	Gotsumon		
		1 Does this card's effect allow activation of effects that reduce play costs when Digimon are played other than by an effect?	Yes. Such effects can activate.
BT14-013	Tyrannomon		
		1 When digivolving into a Digimon that meets the requirements and then digivolving into another Digimon that meets the requirements in the same turn, can this card's [Start of Your Main Phase] reduce the digivolution cost by 1 again?	Yes, the digivolution cost is reduced by 1. This effect continues until the end of the turn, therefore the digivolution cost will be reduced by 1 for every digivolution that occurs during that time and meets the requirements.
		2 Can I use this card's inherited effect to attack using a Digimon with this card in its digivolution cards even when it's suspended?	No, you can't. This card's inherited effect does not allow you to attack with Digimon that are in a state where they can't attack.
		3 At the end of my turn, I used this inherited effect to attack, then an effect changed my memory to 0 or more and my turn continued. After that, if a Digimon with this card in its digivolution cards digivolved and the end of my turn came again while it was unsuspected, can I use this inherited effect to attack again?	No, you can't. Because the turn didn't switch the first time the turn ended, the [Once Per Turn] restriction still applies. In addition, the [Once Per Turn] restriction doesn't reset even for digivolutions. Therefore, you can't use this card's inherited effect to attack twice.
		4 When I have 2 Digimon with this card in their digivolution cards, can I use this card's [End of Your Turn] effect to attack using these 2 Digimon?	No, you can't. At the end of your turn, the inherited effects on these cards activate, the activation order is decided, and then the attack occurs for the 1st Digimon with this card in its digivolution cards. After activation of effects that are triggered upon attack declaration such as [When Attacking] effects and "when one of your Digimon attacks" effects but before the counter timing, the next activation would occur for the other inherited effect that was pending activation, but because the 1st Digimon is still attacking, you can't make a new attack declaration, and the 2nd activation fails.

BT14-017	Dinorexmon		
		Does this card's [All Turns] effect prevent me from playing a Digimon card with 6000 DP or less when my opponent has this Digimon while I have 1 or more memory? 1	Yes, it can't be played. If your opponent has this Digimon, "While your opponent has 1 or more memory" from your opponent's perspective means while you have 1 or more memory.
		Does this card's [All Turns] effect prevent playing a Digimon card with 6000 DP or less even from effects that play a card? 2	Yes, it can't be played.
		Does this card's [All Turns] effect also prevent playing a token that is treated as a Digimon card with 6000 DP or less? 3	Yes, it can't be played.
		If I have a Digimon card with an original DP of 6000 or less and its DP would increase to more than 6000 by an effect upon playing it into the battle area, does this card's [All Turns] effect allow that card to be played? 4	No, it can't be played.
		Does this card's [All Turns] effect allow me to play a Digimon card with 6000 DP or less if paying the play cost would cause the memory to change to 0 or 1 or more on my opponent's side when my opponent has this Digimon? 5	No, it can't be played. At the timing of the play declaration, if "While your opponent has 1 or more memory" from your opponent's perspective applies (in other words, if you have 1 or more memory), this card's [All Turns] effect doesn't allow you to play such Digimon.
		When my opponent has this Digimon, does this card's [All Turns] effect allow me to just pay the play cost for a Digimon card with 6000 DP or less without playing it while I have 1 memory or more? 6	No, it doesn't. You aren't allowed to declare playing a 6000 DP or lower Digimon card.
BT14-018	Goldramon		
		What's a token? 1	Tokens are special cards that some effects put into play to represent Digimon or Tamers. This card's effect, for example, plays tokens that are treated as Digimon named [Amon of Crimson Flame] and [Umon of Blue Thunder]. For a more detailed explanation of how tokens work, check the official rule manual.
		Can [Amon of Crimson Flame] and [Umon of Blue Thunder] tokens played by this card's effect become targets for "Digimon with play costs of X or less" effects or "level X or higher/lower Digimon" effects? 2	No, they can't. The [Amon of Crimson Flame] and [Umon of Blue Thunder] tokens played by this card's effect can't become targets for effects with requirements related to play cost or level because these tokens don't have a play cost or level.
		Can this card's [All Turns] effect activate <Recovery +1 (Deck)> and delete my [Amon of Crimson Flame] or [Umon of Blue Thunder] when I only have one or the other? 3	Yes, it can. Even if you have only 1 [Amon of Crimson Flame] or [Umon of Blue Thunder] token, it will be deleted and <Recovery +1 (Deck)> will activate.
		If this card's [All Turns] effect deletes 2 of my [Amon of Crimson Flame] and/or [Umon of Blue Thunder], does <Recovery +1 (Deck)> activate twice? 4	No, it only activates once. No matter how many [Amon of Crimson Flame] and/or [Umon of Blue Thunder] you delete at one time with this effect, <Recovery +1 (Deck)> will only activate once.

		What does this card's "When [...] would [...] leave the battle area" mean, exactly?	"When [...] would [...] leave the battle area" refers to one of the following statuses: "placed in trash due to deletion," "returned to hand/deck," "placed in security stack," "moved to an area other than the battle area," or "placed in another Digimon's digivolution cards or under a Tamer."
	5		
BT14-020	Gomamon		
		Does "This Digimon can't be blocked" in this card's [Start of Your Main Phase] effect activate even when my opponent can't trash a digivolution card?	Yes, it activates.
	1		
		I have both this card and another [Gomamon] with an [On Deletion] inherited effect in the digivolution cards of the same one of my Digimon. When that Digimon is deleted, can I activate this card's inherited effect, play the other [Gomamon] from the digivolution cards, and activate that [On Deletion] inherited effect?	No, you can't activate it. This card's inherited effect reads "When this Digimon would be deleted," so it interrupts the deletion when it activates. Therefore, the [Gomamon] with the [On Deletion] effect is removed from the digivolution cards before the [On Deletion] effect can be triggered.
	2		
BT14-023	Ikkakumon		
		If the digivolution cards under the target opponent's Digimon increase to become more than those under this Digimon after this card's [When Attacking] effect/inherited effect activate, can my opponent's Digimon now attack?	No, it can't. If the number of digivolution cards under the target opponent's Digimon is less than or equal to those of this Digimon or the Digimon with this card in its digivolution cards at the timing when this effect activates, the target Digimon can't attack until the effect ends at the end of your opponent's turn, even if the number of its digivolution cards later increases.
	1		
		Can this card's [When Digivolving] effect trash 1 digivolution card each from 2 of my opponent's Digimon?	Yes, it can.
	2		
BT14-026	Zudomon ACE		
		Can this card's [On Play] [When Digivolving] effect trash 1 digivolution card each from 2 of my opponent's Digimon?	Yes, it can.
	1		
BT14-027	MarineDevimon		
		Does this card's effect also return my level 3 Digimon to the hand?	Yes, you must return your level 3 Digimon to your hand.
	1		
BT14-028	ShogunGekomon		
		Does this card's [All Turns] effect prevent deletion even when I lose a battle with my opponent's Security Digimon?	Yes, it prevents that deletion.
	1		
		Does this card's [All Turns] delete this Digimon when my opponent's Digimon activates <Retaliation> after battling this Digimon?	Yes, it's deleted. <Retaliation> is deletion by an effect, not by battle.
	2		
BT14-029	Plesiomon		
		Can this card's [When Digivolving] effect trash 1 digivolution card each from 3 of my opponent's Digimon or trash 2 digivolution cards from 1 of their Digimon and 1 digivolution card from another?	Yes, it can.
	1		

		Can this card's [When Attacking] effect unsuspend this Digimon when my opponent has no Digimon?	Yes, it can.
	2		
BT14-030	MarineAngemon		
		Can this card's [On Play] [When Digivolving] effect return any level Digimon when it returns my Digimon to the hand?	Yes, you can return your Digimon of any level to the hand.
	1		
		Can this card's [On Play] [When Digivolving] effect return my Digimon to the hand even when my opponent has no Digimon?	Yes, it can.
	2		
BT14-032	Chuumon		
		How does this card's effect work if it activates when I have 0 cards in my security stack?	You can't add a card to the hand because you have 0 cards in your security stack, but you may perform "place 1 card with [Sukamon] in its name from your hand on top of your security stack."
	1		
		When I use this card's [On Play] effect to add 1 card from my security stack to the hand, do I have to reveal the added card to my opponent?	No, there are no requirements for the card you add to your hand with this effect, so you don't have to reveal it to your opponent.
	2		
BT14-033	Patamon		
		When I use this card's effect to digivolve it into a yellow Digimon card with the [Vaccine] trait in my security stack, can it digivolve regardless of its digivolution requirements?	No, this card's effect does not allow ignoring digivolution requirements, so you can only digivolve into a card that meets the digivolution requirements.
	1		
		Can I use an effect that digivolves my Digimon to digivolve this card into a security card with the [Vaccine] trait?	No, you can't.
	2		
		I have a Digimon in play with this card in its digivolution cards. [BT1-087 T.K. Takaishi]'s effect adds a yellow card from my security stack to my hand, and <Recovery +1 (Deck)> adds a card to my security stack. The number of cards in my security stack ultimately remained the same, but can I still gain 1 memory from this card's inherited effect?	Yes. <Recovery +1 (Deck)> added a card to your security, so you gain 1 memory.
	3		
BT14-037	MagnaAngemon ACE		
		Does this card's [On Play] [When Digivolving] give 1 of my opponent's Digimon -1000 DP for each card in my security stack even if I have 6 or more cards in my security stack?	Yes. Even if you have 6 or more cards, they get -1000 DP for each security card.
	1		
		Can this card's [On Play] [When Digivolving] give 2 of my opponent's Digimon -1000 DP each when I have 2 cards in my security stack?	No, it can't. The effect only targets 1 of your opponent's Digimon.
	2		
BT14-038	Etemon		
		Does this cards [Security] effect play 1 level 6 Digimon card with [Etemon] in its name from my hand before or after the battle with my Security Digimon?	This is a [Security] effect, so it happens before the battle. The battle with your Security Digimon happens after the activation of [On Play] effects on played Digimon or "When you play a Digimon" effects.
	1		

BT14-041	Seraphimon		
		[BT1-087 T.K. Takaishi]'s effect adds a yellow card from my security stack to my hand, and <Recovery +1 (Deck)> adds a card to my security stack. The number of cards in my security stack ultimately remained the same, but does 1 of my opponent's Digimon still get -7000 DP and does this Digimon still gain <Security A. +1> from this card's effect?	Yes. A card was added to your security stack with <Recovery +1 (Deck)>, therefore 1 of your opponent's Digimon gets -7000 DP and this Digimon gains <Security A. +1>.
		1	
BT14-043	KoDokugumon		
		Can this card's [On Play] effect suspend my Digimon even when my opponent has no Digimon?	Yes, it can.
		1	
BT14-047	Dokugumon		
		If a Digimon has 6000 DP or more when this card's [On Play] [When Digivolving] effect activates, then its DP is reduced to 5000 or less by an effect, does that Digimon unsuspend during the unsuspend phase?	No, it doesn't unsuspend. This card's effect targets "all of your opponent's Digimon," therefore even your opponent's Digimon that later had their DP reduced to 5000 DP or less don't unsuspend. On the other hand, even if one of your opponent's Digimon has 5000 DP or less upon activation, that Digimon will unsuspend if its DP later increases to 6000 DP or more.
		1	
BT14-048	Leomon		
		This Digimon attacked the opponent player and was blocked by an opponent's Digimon that has more DP than this Digimon. Can I use this card's effect to digivolve into a level 6 Digimon card with [Leomon] in its name in my hand, ignoring its digivolution requirements?	No, you can't. This card's [When Attacking] effect is an effect that activates before your opponent blocks, therefore the activation timing has already passed by the time of the block timing.
		1	
		This Digimon gained <Rush>, it attacked the opponent player, and I used the <Rush> effect to switch the target of attack to an opponent's Digimon with higher DP than this Digimon. In such cases, can this card's [When Attacking] effect digivolve into a level 6 Digimon card with [Leomon] in its name in my hand?	No, it can't. Only when this Digimon attacked a Digimon with higher DP at the time of the attack declaration can this card's [When Attacking] effect digivolve into a level 6 Digimon card with [Leomon] in its name in your hand, ignoring its digivolution requirements.
		2	
BT14-052	Panjyamon		
		What does this card's "(Rule) Name: Treated as having [Leomon]" mean, exactly?	This is a special rule for this card that treats it as a card that has [Leomon] in its name. This is a rule and not an effect, therefore this card is treated as having [Leomon] in its name when the card is in your hand, breeding area, or any other area.
		1	
		Can this card be selected as the target of an effect that targets exactly [Leomon] due to the text "(Rule) Name: Treated as having [Leomon]"?	No, it can't. This card's name is treated as having [Leomon] in its name, but it is not treated as [Leomon].
		2	
BT14-054	SaberLeomon		
		Can this card's [When Digivolving] effect unsuspend this Digimon even when my opponent has no Digimon?	Yes, it can.
		1	

		When I have 2 copies of this Digimon, can I use this card's [End of Your Turn] effect to attack using these 2 Digimon?	No, you can't. At the end of your turn, these cards' [End of Your Turn] effects trigger at the same time, the activation order is decided, and then the attack occurs for the 1st Digimon. After activation of effects that are triggered upon attack declaration such as [When Attacking] effects and "when one of your Digimon attacks" effects but before the counter timing, the activation would next occur for the other [End of Your Turn] effect that was pending activation, but because the 1st Digimon is still attacking, you can't make a new attack declaration, and the 2nd effect activation fails.
		2	
		Can I use this card's [End of Your Turn] effect to attack even when this Digimon is suspended?	No, you can't. This effect does not allow you to attack with Digimon that are in a state where they can't attack.
		3	
BT14-056	Commandramon		
		If one of the cards revealed from my deck by this card's [On Play] effect is a Tamer card/Option card with the [D-Brigade]/[DigiPolice] trait, can I add that card to my hand?	Yes, you can.
		1	
		Can this card's inherited effect activate when an opponent's effect would place a Digimon with this card in its digivolution cards in another of my Digimon's digivolution cards?	Yes, it can. This effect can interrupt the removal of a card from the battle area, therefore by deleting 1 of your other Digimon with the [D-Brigade] trait, this card will be prevented from being placed in your other Digimon's digivolution cards.
		2	
		What does this card's "When [...] would [...] leave the battle area" mean, exactly?	"When [...] would [...] leave the battle area" refers to one of the following statuses: "placed in trash due to deletion," "returned to hand/deck," "placed in security stack," "moved to an area other than the battle area," or "placed in another Digimon's digivolution cards or under a Tamer."
		3	
BT14-060	Hi-Commandramon		
		What does this card's "(Rule) Name: Also treated as [Commandramon]" mean, exactly?	This is a special rule for this card that treats it as a card that has the [Commandramon] name. This is a rule and not an effect, therefore this card is treated as having the [Commandramon] name when the card is in your hand, breeding area, or any other area.
		1	
		Can this card be selected as the target of an effect that targets exactly [Commandramon] due to the text "(Rule) Name: Also treated as [Commandramon]"?	Yes, it can.
		2	
		If one of the cards revealed from my deck by this card's [When Attacking] effect is a Tamer card with the [D-Brigade]/[DigiPolice] trait and a play cost of 3 or less, can I play that card?	Yes, you can.
		3	

		What does this card's "When [...] would [...] leave the battle area" mean, exactly?	"When [...] would [...] leave the battle area" refers to one of the following statuses: "placed in trash due to deletion," "returned to hand/deck," "placed in security stack," "moved to an area other than the battle area," or "placed in another Digimon's digivolution cards or under a Tamer."
	4		
BT14-061	Vegiemon		
		Which player chooses the card to return from my opponent's trash to the deck by this card's effect?	The player that activated this effect chooses.
	1		
BT14-062	Datamon		
		This card's [All Turns] effect reads "This Digimon can't be deleted by your opponent's effects." How does this effect work, exactly?	This effect prevents deletion when this Digimon is the target of an effect with "delete" in its card text. Deletion will still occur if you lose a battle, both players lose a battle, or if this Digimon's DP is reduced to 0.
	1		
BT14-063	BlackKingNumemon		
		If the 3 cards revealed with this card's [On Deletion] effect don't include both a card with [Monzaemon] in its name and a Digimon card with [Numemon] in its name, am I allowed to play one of the cards or add it to my hand, or do both cards have to be present?	Yes, you can add 1 card or play it even if only 1 card is revealed.
	1		
		When the 3 cards revealed from my deck with this card's [On Deletion] effect include both a card with [Monzaemon] in its name and a Digimon card with [Numemon] in its name, am I allowed to add just one card to my hand or play it?	No, it can't. You must play or add as many cards to your hand as possible.
	2		
BT14-064	Cargodramon		
		If one of the cards revealed from my deck by this card's [On Play] [When Digivolving] effect is a Tamer card with the [D-Brigade]/[DigiPolice] trait and a play cost of 4 or less, can I play that card?	Yes, you can.
	1		
BT14-065	Vademon		
		If my opponent reveals 3 Digimon cards from their deck by this card's effect, does it <De-Digivolve 3> 1 of my opponent's Digimon?	No. <De-Digivolve 1> activates 3 times, not <De-Digivolve 3>. The difference is that <De-Digivolve 3> allows you to trash 1 to 3 cards, but <De-Digivolve 1> trashes 1 card three times, meaning that you always trash 3 cards (or until there are no more digivolution cards or until the Digimon is reduced to level 3).
	1		
		When this card's effect returns revealed cards to my opponent's deck, which player decides the order the cards are placed in and whether the cards are placed on the top or bottom of the deck?	The player that activated this effect chooses.
	2		
BT14-067	Ebemon		
		If the card chosen with this card's effect has a play cost of 5, can it delete up to 5 of my opponent's Digimon?	No. If the chosen card has a play cost of 5, choose a number of your opponent's Digimon whose total play cost add up to 5 or less and delete them.
	1		

		When this card's effect returns revealed cards to my opponent's deck, which player decides the order the cards are placed in and whether the cards are placed on the top or bottom of the deck?	The player that activated this effect chooses.
	2		
BT14-068	Brigadramon		
		If one of the cards revealed from my deck by this card's [End of Your Turn] effect is a Tamer card with the [D-Brigade]/[DigiPolice] trait, can I play that card?	Yes, you can.
	1		
BT14-072	Fangmon		
		What happens for this effect if I don't have a purple Digimon card with the [Dark Animal] trait in my trash?	You can't return a card from your trash to the hand, but you must perform "trash 1 card in your hand."
	1		
BT14-074	Loogarmon		
		If I don't trash 1 card in my hand, do I gain 1 memory from this card's [When Attacking] effect when [Eiji Nagasumi] is still in this Digimon's digivolution cards?	No, you don't gain 1 memory. The effect reads "By..." Therefore, the rest of the effect won't activate if you don't trash a card in your hand.
	1		
BT14-075	Devimon		
		Is the card trashed by this card's [On Deletion] effect also private information?	No, the the trashed card is public information. "Trash [...]" without looking" means that you must choose a card to trash from your opponent's hand without looking at the front of the cards in their hand.
	1		
BT14-076	SkullGreymon		
		Does this card's [When Digivolving] effect delete this Digimon when I only have this Digimon?	Yes, it deletes this Digimon. However, this effect reads "By trashing 1 card in your hand," therefore you can choose to not activate the effect by not trashing a card in your hand.
	1		
		Can I use this card's [When Digivolving] effect to trash 1 card in my hand even when my opponent has no Digimon?	Yes, you can.
	2		
BT14-078	Helloogarmon		
		Do I have to activate this card's [End of Your Turn] effect?	You must activate "Delete this Digimon and <Draw 2>." "Then, you may return 1 [Loogamon] from your trash to the hand" uses "you may return," therefore it is optional.
	1		
BT14-081	Fenri oogamon		
		What does this card's [Your Turn] effect mean?	Normally, the turn will end and switch when the memory moves to 1 or more on your opponent's side. But while this effect is activated, the turn won't end unless the memory moves to 3 or more on your opponent's side. Your turn will continue when your opponent's memory is at 1 or 2.
	1		
		If the memory moves to 2 or less on my opponent's side during my opponent's turn, does the turn switch to my turn with this card's [Your Turn] effect?	No, this effect only applies during your turn. Your opponent's turn continues until the memory moves to 1 or more from your perspective.
	2		

		The memory moved to 3 or more on my opponent's side and the turn ended while this card's [Your Turn] effect was activated. If the memory moves to 1 or 2 on my opponent's side due to an [End of Your Turn] effect, does my turn continue? 3	Yes, your turn continues.
		When the memory moves to 3 or more on my opponent's side while this card's [Your Turn] effect is activated, does <Blitz> allow for attacking? 4	No. <Blitz> still requires the memory to be at 1 or more on your opponent's side for attacking.
		Can I use this card's [When Digivolving] effect to play just 2 of the target cards from my trash when [Eiji Nagasumi] is in this Digimon's digivolution cards and I have 3 or more level 4 or lower cards with the [Dark Animal]/[SoC] trait in my trash? 5	No, you can't. This effect is a "You may play" effect, but it doesn't include "up to," therefore you must choose to either play no cards or as many as possible.
		What happens if I declare a "pass" when I have this Digimon? 6	The memory will move to 3 on your opponent's side, and the turn will end if there are no other effects pending activation, etc.
BT14-101	WarGreymon		
		While I have a Tamer with [Tai Kamiya] in its name and my opponent has a Digimon with 10000 DP or more, can I use an effect that digivolves my Digimon to digivolve my [Agumon] in the battle area into this card in my hand? 1	Yes, you can.
BT14-102	Angemon		
		Can this card's [When Attacking] effect delete this Digimon even when my opponent has no Digimon? 1	Yes, it can.
		Can I use this card's [On Deletion] effect to hatch in my breeding area when I have a Digimon in my breeding area and a Tamer? 2	No, you can't. You can't hatch a new Digi-Egg when you have another Digimon in your breeding area.
		Can I use this card's [On Deletion] effect to place this card in my security stack when I have a Digimon in my breeding area and a Tamer, even if I can't hatch in my breeding area? 3	Yes, you can.
		If I have a yellow card with the [Vaccine] trait in my hand when this card's inherited effect activates, do I have to place it at the bottom of my security stack? 4	No, you don't have to place it. If there are requirements for the target card and that card is in a private area, performing the action is optional.
BT14-082	Tai Kamiya		
		When is the activation timing for this card's [Your Turn] effect when a player is attacked and a security check is performed?	After activation of the [Security] effect on the card revealed by the security check. If the card is a Digimon card, then the timing will come before the battle with the Security Digimon.
BT14-084	T.K. Takaishi		
		I used this card's [On Play] effect to return 1 card from my security stack to the hand, then I placed 1 yellow card with the [Vaccine] trait from my hand at the bottom of my security stack. At such times, is a card considered to be added to my security stack, allowing this card's [Your Turn] effect to activate? 1	Yes, it will activate.

		When I use this card's [On Play] effect to return 1 card from my security stack to the hand, do I have to reveal the returned card to my opponent? 2	No, there are no requirements for the card you return to your hand with this effect, so you don't have to reveal it to your opponent.
BT14-085	Mimi Tachikawa		
		Can I activate this card's [Your Turn] effect even when an opponent's effect suspends an opponent's Digimon? 1	Yes, you can.
BT14-086	Satsuki Tamahime		
		Can I use the [End of All Turns] effect in this card's inherited effect to play this card itself when this card is in a Digimon's digivolution cards? 1	Yes, you can.
BT14-087	Eiji Nagasumi		
		Can I use the [End of All Turns] effect in this card's inherited effect to play this card itself when this card is in a Digimon's digivolution cards? 1	Yes, you can.
BT14-088	Gennai		
		If the cards I reveal with this card's [On Play] effect don't contain both a level 3 Digimon card and a non-white Tamer card, do I still get to add a card to my hand? 1	Yes, you can add just 1 card to your hand when only 1 or the other is revealed.
		When the cards revealed from my deck with this card's [On Play] effect contain both a level 3 Digimon card and a non-white Tamer card, am I allowed to add just one card to my hand? 2	No, you can't. You must add as many cards to your hand as possible.
		Can this card's [Opponent's Turn] effect move a level 2 Digimon or cards like [EX2-007 Mother D-Reaper] or [BT13-007 King Drasil_7D6] from the breeding area to the battle area? 3	It can't move level 2 Digimon or cards like [BT13-007 King Drasil_7D6] because cards without DP can't be moved to the battle area. It can move [EX2-007 Mother D-Reaper] because it has DP.
		When I use this card's [Opponent's Turn] effect to move a Digimon from the breeding area to the battle area during the counter timing, can I then <Blast Digivolve> that Digimon into a Digimon ACE card in my hand? 4	Yes, you can.
BT14-089	Mega Flame		
		When I have a Digimon with [Greymon] in its name and my opponent has 1 Digimon with 6000 DP and 1 with 4000 DP, can I choose the target to delete with this card's effect from these 2 Digimon? 1	No, you can't. If you have a Digimon with [Greymon] in its name, delete 1 of your opponent's Digimon with the lowest DP.
BT14-090	Dragon of Courage		
		Can I use this card to place 1 [Greymon] and 1 [MetalGreymon] from my trash under [Agumon] but choose to not digivolve into [WarGreymon] in my hand? 1	Yes, you can. This effect reads "may digivolve into [WarGreymon] in your hand," therefore you can choose to not digivolve after placing [Greymon] and [MetalGreymon] from your trash under [Agumon].

BT14-092	Marching Fishes		
		My opponent's Digimon was targeted by this card's effect, then it digivolved and now has more digivolution cards than my chosen Digimon. Can my opponent's Digimon now attack and block?	No, it can't. If the number of digivolution cards under the opponent's Digimon targeted by this effect is less than or equal to those of your chosen Digimon at the timing when this card's effect activates, the effect will continue, even if the target's number of digivolution cards later increases.
		1	
BT14-093	Emissary of Hope		
		When I use this card's effect to digivolve it into a yellow Digimon card with the [Vaccine] trait in my security stack, can it digivolve regardless of its digivolution requirements?	No, this card's effect does not allow ignoring digivolution requirements, so you can only digivolve into a card that meets the digivolution requirements.
		1	
		When using this card's effect to digivolve a security card and I have a Tamer with [T.K. Takaishi] in its name, do I place 1 card in my security stack for <Recovery +1 (Deck)> before or after I shuffle my security stack?	You place it after shuffling.
		2	
BT14-094	Heaven's Knuckle		
		Can this card's effect delete 1 of my [Angemon] even when my opponent has no Digimon?	Yes, it can.
		1	
BT14-096	Blooming of Sincerity		
		I used this card when I had a Tamer with [Mimi Tachikawa] in its name. If my Tamer with [Mimi Tachikawa] in its name is removed from the battle area by an effect after activating this card, can my opponent's Digimon that was affected by the "doesn't unsuspend" effect now unsuspend?	No, it can't. If you have a Tamer with [Mimi Tachikawa] in its name at the timing when this effect activates, your opponent's Digimon that was affected by the "doesn't unsuspend" effect doesn't unsuspend even if your Tamer with [Mimi Tachikawa] in its name is later removed from the battle area.
		1	
BT14-097	Suka's Curse		
		Can this card's effect digivolve any level Digimon into a Digimon card with [Sukamon] in its name in my hand as long as it is a non-white Digimon?	Yes, it can.
		1	
		Can this card's effect digivolve a Digimon in the breeding area into a Digimon card with [Sukamon] in its name in my hand?	No, it can't. This effect doesn't target Digimon in breeding areas.
		2	
		What does this card's "(Rule) Name: Also treated as having [Sukamon]" mean, exactly?	This is a special rule for this card that treats it as a card that has [Sukamon] in its name. This is a rule and not an effect, therefore this card is treated as having [Sukamon] in its name when the card is in your hand, trash, or any other area.
		3	
		Also treated as having [Sukamon]" Can this card be selected as the target of an effect that targets exactly [Sukamon] due to the text "(Rule) Name: Also treated as having [Sukamon]"?	No, it can't. This card's name is treated as having [Sukamon] in its name, but it is not treated as [Sukamon].
		4	

		Can this card become a target for effects that activate for Digimon with [Sukamon] in their names? 5	No, it can't. This card is an Option card, therefore it can't become a target for an effect that targets Digimon.
		What happens when this card's [Security] effect activates for a Digimon with "(Rule) Name: Also treated as [XX]" or "(Rule) Name: Treated as having [XX]"? 6	It changes into a white card with 3000 DP and an original name of [Sukamon]. In addition, it is also treated as the Digimon whose name is specified in (or specified to be included in) "(Rule) Name: Also treated as [XX]" or "(Rule) Name: Treated as having [XX]."
BT14-098	DCD Bomb		
		Can this card's effect return the target cards to the top of the deck even when my opponent has no Digimon? 1	Yes, it can.
P-111	Knightmon		
		When my opponent has 2 Digimon, can this card's [On Play] [When Digivolving] effect give both of my opponent's 2 Digimon - 3000 DP? 1	No, it can't. The effect only targets 1 of your opponent's Digimon.
P-112	Morphomon		
		If the cards I reveal from my deck with this card's [On Play] effect don't contain both [Eosmon] and [Menoa Bellucci], do I still get to add a card to my hand? 1	Yes, you can add just 1 card to your hand when only 1 or the other is revealed.
		When the cards revealed from my deck with this card's [On Play] effect contain both [Eosmon] and [Menoa Bellucci], am I allowed to add just one card to my hand? 2	No, you can't. You must add as many cards to your hand as possible.
		When I use this card's inherited effect to digivolve into [Eosmon] in my hand, can it digivolve regardless of its digivolution requirements? 3	No, this card's effect does not allow ignoring digivolution requirements, so you can only digivolve into a card that meets the digivolution requirements.
P-113	RustTyranomon ACE		
		Can I activate this card's [All Turns] effect even when an opponent's Digimon is deleted in a battle with my Security Digimon? 1	Yes, it activates.
P-114	Diaboromon ACE		
		What's a token? 1	Tokens are special cards that some effects put into play to represent Digimon or Tamers. You can use this card's effect to play a token that is treated as a Digimon card with the name [Diaboromon]. For a more detailed explanation of how tokens work, check the official rule manual.
		Can I also activate this card's [All Turns] effect when a token is played? 2	Yes, it activates.
		Does "For each of your [Diaboromon]" in this card's [All Turns] effect also count [Diaboromon] tokens? 3	Yes, it does.
P-115	SkullKnightmon		
		Can I use <Save> in this card's [On Deletion] effect to place this card under a Tamer with [Nene Amano]/[Yuu Amano] in its name that was played by this effect? 1	Yes, you can.