Ex1

No.	English	English
EX1-001	Agumon	
	If a Digimon card with [Agumon] in its name and a Tamer card are among the cards revealed with this card's inherited effect, can I add both to my hand?	No, you can only add one or the other.
	Can I add a non-red Digimon card with [Agumon] in its name or a non-red Tamer card to my hand off this card's inherited effect?	Yes, you can.
EX1-002	Biyomon	
	I attack my opponent with a Digimon that has this card in its digivolution cards. If they block it with one of their Digimon, does this card's effect activate?	Yes, it does. [When Attacking] effects activate before your opponent gets to activate <Blocker>.
EX1-003	Birdramon	
	I attack my opponent with a Digimon that has this card in its digivolution cards. If they block it with one of their Digimon, does this card's effect activate?	Yes, it does. [When Attacking] effects activate before your opponent gets to activate <Blocker>.
EX1-004	Greymon	
	Can I play cards that include [Tai Kamiya] in their names, like [Tai Kamiya & Matt Ishida], with this card's inherited effect?	No, this card's inherited effect can only play cards specifically named [Tai Kamiya].
EX1-005	Tyrannomon	
	When this card is revealed from my deck with an effect like the one on [ST4-03 Tentomon], can I add it to my hand as if it was a green Digimon?	No. This card's effects aren't activated when you reveal it from your deck with an effect. As such, the card isn't considered to be a green Digimon card, and can't be added to your hand.
	If this Digimon is in my battle area, can I digivolve it into a Digimon with "Green/Level 4" digivolution requirements?	If it's your turn, then yes, you can.
	If this Digimon is in my breeding area, can I digivolve it into a Digimon with "Green/Level 4" digivolution requirements?	No, you can't. Effects don't activate from breeding areas, so this Digimon isn't treated as green, and you can't digivolve it into a Digimon that requires a green level 4 Digimon.
EX1-006	Garudamon	
	I attack my opponent with a Digimon that has this card in its digivolution cards. If they block it with one of their Digimon, does this card's effect activate?	Yes, it does. [When Attacking] effects activate before your opponent gets to activate <Blocker>.
EX1-008	MetalGreymon	
	I have a Digimon that gained <Security Attack +1> from another card's effect, and which also gained <Piercing> from this card's inherited effect. I attack an opponent's Digimon with it, and perform a security check with <Piercing>. The first card checked has a <De-Digivolve 1> [Security] effect, which trashes the top card of my attacking Digimon, turning it into a Digimon without [Machine] or [Dragonkin]. This causes the Digimon to also lose <Piercing>. Do I still perform the second check?	Yes. <Piercing> has already activated. Perform the additional check, assuming your Digimon still has <Security Attack +1>.
	I attack my opponent with this Digimon. If they block it with one of their Digimon, does this card's effect activate?	Yes, it does. [When Attacking] effects activate before your opponent gets to activate <Blocker>.

EX1-009	WarGreymon	
	I attack my opponent with this Digimon. If they block it with one of their Digimon, does this card's effect activate?	Yes, it does. [When Attacking] effects activate before your opponent gets to activate <Blocker>.
	If an opponent's Digimon gains <Blocker> from an effect or as an inherited effect from one of its digivolution cards, can I delete that Digimon with this card's effect?	Yes, you can.
EX1-010	Phoenixmon	
	I attack my opponent with this Digimon. If they block it with one of their Digimon, does this card's effect activate?	Yes, it does. [When Attacking] effects activate before your opponent gets to activate <Blocker>.
EX1-011	Gabumon	
	If a Digimon card with [Gabumon] in its name and a Tamer card are among the cards revealed with this card's inherited effect, can I add both to my hand?	No, you can only add one or the other.
	Can I add a non-blue Digimon card with [Gabumon] in its name or a non-blue Tamer card to my hand off this card's inherited effect?	Yes, you can.
EX1-013	Veemon	
	During my main phase, I have an unsuspended Digimon in play with this card in its digivolution cards. If one of my effects unsuspends that Digimon, does this card's inherited effect activate?	No. The Digimon is already unsuspended, so this card's inherited effect doesn't activate. The Digimon must go from suspended to unsuspended for the effect to activate.
EX1-019	Paildramon	
	This card's inherited effect reads, "This Digimon can't be blocked." How does this effect work, exactly?	If you attack with a Digimon that has this inherited effect while the effect is active, your opponent's Digimon can't change the target of the attack by activating <Blocker>.
	I have a Digimon with [Imperialdramon] in its name and this card in its digivolution cards. Can it attack an opponent's suspended Digimon?	Yes, it can.
	My opponent attacks with a Digimon with [Imperialdramon] in its name and this card in its digivolution cards. Even though I can't block it, can I still activate my Digimon's <Blocker> just to suspend my Digimon?	Yes, you can.
EX1-021	MetalGarurumon	
	If I have 5 cards in hand when activating this card's [When Digivolving] effect, how much memory do I gain?	You gain 1 memory.
	If an opponent's Digimon gains an [On Deletion] effect from an effect or as an inherited effect from one of its digivolution cards, can this card's [When Attacking] effect target that Digimon?	Yes, it can.
EX1-022		
	If I have 4 blue cards in my digivolution cards, does this card's [Your Turn] effect grant +4000 DP?	No. "For each color" refers to unique colors. Blue is a single color, so the effect only grants +1000 DP.

EX1-026	Gatomon	
	An opponent's Digimon gets -2000 DP from this card's inherited effect. During the same turn, I end up with 2 or fewer cards in my security stack. Does the -2000 DP granted by this card's inherited effect go away?	No. So long as you had 3 or more security cards at the time you activated this card's inherited effect, the -2000 DP will persist until the end of the turn, even if you end up with 2 or fewer security cards.
EX1-027	Leomon	
	I have 4 security cards left. My opponent attacks me with a Digimon, and flips this card from my security stack during their security check. Does <Recovery +1 (Deck)> activate off this card's [Security] effect?	Yes. Flipping this card from your security stack reduces your total security cards from 4 to 3, so the effect activates.
EX1-028	Angemon	
	My Digimon gets +1000 DP from this card's inherited effect. During the same turn, I end up with 2 or fewer cards in my security stack. Does the +1000 DP granted by this card's inherited effect go away?	No. So long as you had 3 or more security cards at the time you activated this card's inherited effect, the +1000 DP will persist until the end of your opponent's next turn, even if you end up with 2 or fewer security cards.
EX1-029	MagnaAngemon	
	I have a Digimon in play with this card in its digivolution cards. [BT1-087 T.K. Takaishi]'s effect adds a yellow card from my security stack to my hand, and adds a card to my security stack with <Recovery +1 (Deck)>. The number of cards in my security stack ultimately remained the same, but can I still gain 1 memory from this card's inherited effect?	Yes. <Recovery +1 (Deck)> added a card to your security, so you gain 1 memory.
	This Digimon gets +4000 DP from its effect. During the same turn, I end up with 2 or fewer cards in my security stack. Does the +4000 DP granted by this card's effect go away?	No. So long as you had 3 or more security cards at the time you activated this card's inherited effect, the effect will persist until the end of your opponent's next turn, even if you end up with 2 or fewer security cards.
EX1-030	Angewomon	
	This Digimon's attack ends and I attack my opponent with another Digimon. Does this card's [When Attacking] effect still give my opponent's Security Digimon -3000 DP?	Yes. The effect gives "all of your opponent's Security Digimon -3000 DP for the turn," so every Security Digimon flipped over for the duration of the turn gets -3000 DP.
	After giving 1 of my opponent's Digimon and all of my opponent's Security Digimon -3000 DP, I end up with 2 or fewer security cards. Does this card's -3000 DP effect go away?	No. So long as you had 3 or more security cards at the time you activated this card's effect, the effect will persist until the end of the turn, even if you end up with 2 or fewer security cards.
EX1-032	Magnadramon	
	I digivolve this card while it's unsuspended. Can I still trash the top card of my security stack with this card's [When Digivolving] effect?	Yes, you can.

EX1-033	Tentomon	
	Does this card's inherited effect reduce the digivolution costs of my other Digimon, or just the Digimon that has this card in its digivolution cards?	When any one of your Digimon digivolves, as long as it meets the requirements, the memory cost of the digivolution is reduced by 1.
	I activate this card's inherited effect, then digivolve into a Digimon without [Insectoid] or [Ancient Insect] in its traits. Does this waste the inherited effect?	No. As long as it's the same turn, the effect will persist until you digivolve into a Digimon card with [Insectoid] or [Ancient Insect] in its traits.
	If a Digimon with this card in its digivolution cards somehow attacks 2 or more times in the same turn, does the -1 digivolution cost reduction stack?	Yes. Reduce the digivolution cost by 1 for each time that Digimon attacked during the same turn. However, once you digivolve into a Digimon card that has [Insectoid] or [Ancient Insect] in its traits, the accumulated digivolution cost reductions from this effect will be reset.
	Can I reduce the memory cost of digivolutions in my breeding area with this card's inherited effect?	No, you can't reduce the memory cost of digivolutions performed in your breeding area with this card's inherited effect.
	If I digivolve a Digimon with [Insectoid] or [Ancient Insect] in my battle area into another Digimon, does this card's inherited effect reduce the memory cost of that digivolution by 1?	No, it only reduces the memory cost by 1 when digivolving one of your Digimon into a Digimon card in your hand with [Insectoid] or [Ancient Insect].
EX1-035	Kabuterimon	
	I digivolve using this card's [When Attacking] effect. If the Digimon I digivolve into has a [When Attacking] effect, does that effect activate?	No, the time to trigger [When Attacking] effects has already passed, so the effect doesn't activate.
	When digivolving with this card's [When Attacking] effect, paying the digivolution cost moves the memory gauge to 1 or more on my opponent's side. What happens to the attack?	The attack continues. The turn doesn't switch over until the attack has ended.
EX1-038	Stingmon	
	I have a Digimon that gained <Security Attack +1> from another card's effect, and which also gained <Piercing> from this card's inherited effect. I attack an opponent's Digimon with it, and perform a security check with <Piercing>. The first card checked has a <De-Digivolve 1> [Security] effect, which trashes the top card of my attacking Digimon, turning it into a Digimon without [Free] in its traits or [Imperialdramon] in its name. This causes the Digimon to also lose <Piercing>. Do I still perform the second check?	No, <Piercing> has already activated. Perform the additional check, assuming your Digimon still has <Security Attack +1>.
EX1-040	MegaKabuterimon	
	When digivolving with this card's [When Attacking] effect, paying the digivolution cost moves the memory gauge to 1 or more on my opponent's side. What happens to the attack?	The attack continues, but the turn doesn't switch over yet. If the memory gauge is still at 1 or more on your opponent's side after the attack has ended and all effects triggered by it have been activated, only then does the turn end.
	I attack with [EX1-035 Kabuterimon] and digivolve into this card with its [When Attacking] effect. Can I then digivolve again during the same attack with this card's [When Digivolving] effect?	No, the time to trigger [When Attacking] effects has already passed, so the effect doesn't activate.
	If I have a card in hand with [Insectoid] or [Ancient Insect] in its traits, does this card's [When Attacking] effect force me to digivolve when attacking?	No. The effect reads, "This Digimon can digivolve," so you can choose not to.
	When digivolving into a Digimon card with [Insectoid] or [Ancient Insect] in its traits in my hand with this Digimon's [When Attacking] effect, can I ignore that card's digivolution requirements?	No, you can't ignore its digivolution requirements.
EX1-043	HerculesKabuterimon	
	Can this Digimon's effect unsuspend this Digimon when any of my Digimon with [Insectoid] or [Ancient Insect] in their traits deletes an opponent's Digimon in battle and survives?	Yes. It doesn't matter which of your Digimon is the one deleting the opponent's Digimon in battle and surviving. As long as it has [Insectoid] or [Ancient Insect] in its traits, you can unsuspend this Digimon.

EX1-044	Keramon	
	Does "the same name as this Digimon" refer to Digimon with the name [Keramon]?	No. It's not referring to this card's name, but the name of the Digimon that has this card in its digivolution cards.

EX1-046	Kurisarimon	
	Does "the same name as this Digimon" refer to Digimon with the name [Kurisarimon]?	No. It's not referring to this card's name, but the name of the Digimon that has this card in its digivolution cards.

EX1-048	Andromon	
	Can I choose not to activate this card's [When Digivolving] effect when digivolving?	Yes. The effect reads, "You may," so you can choose not to activate it. However, after revealing cards from the top of your deck, you must perform the rest of the effect to the best of your ability.

EX1-049	MetalTyrannomon	
	Can I choose not to activate this card's [When Digivolving] effect when digivolving?	Yes. The effect reads, "You may," so you can choose not to activate it. However, after revealing cards from the top of your deck, you must perform the rest of the effect to the best of your ability.

EX1-050	MetalMamemon	
	Can I choose not to activate this card's [When Digivolving] effect when digivolving?	Yes. The effect reads, "You may," so you can choose not to activate it. However, after revealing cards from the top of your deck, you must perform the rest of the effect to the best of your ability.

EX1-051	Infermon	
	Does this card's [Opponent's Turn] effect activate when an opponent's Digimon in their breeding area digivolves into a level 5 or higher Digimon?	No, the effect doesn't count Digimon in breeding areas.
	Does "the same name as this Digimon" refer to Digimon with the name [Infermon]?	No. It's not referring to this card's name, but the name of the Digimon that has this card in its digivolution cards.
	My opponent digivolves one of their Digimon into a level 5 or higher Digimon, and deletes this Digimon with its [When Digivolving] effect. Do I gain 1 memory from this Digimon's [Opponent's Turn] effect?	No, this Digimon is deleted before its effect can activate.

EX1-052	Etemon	
	This Digimon is in my breeding area. If I digivolve it into a Digimon card with [Etemon] in its name in my hand, is the memory cost of the digivolution reduced by 1?	No, the effect doesn't activate for Digimon in breeding areas.

EX1-055	Tapirmon	
	If a single effect deletes 2 of my opponent's Digimon, do I draw 2 cards with this card's inherited effect?	No. Even if multiple Digimon are deleted simultaneously, you can't draw more than 1 card per turn with this card's inherited effect.
EX1-056	DemiDevimon	
	Can this Digimon attack my opponent when I don't have a Digimon with [Myotismon] in its name in play?	Yes, it can attack your opponent.
	I attack my opponent with this Digimon while I don't have a Digimon with [Myotismon] in its name in play, and it's blocked by an opponent's Digimon. What happens?	This card's [Your Turn] effect only prevents you from declaring an opponent's Digimon as the target of the attack. If this Digimon is blocked, conduct the battle between the two Digimon as normal.
EX1-058	Devimon	
	Can this card's inherited effect return this card to its owner's hand?	Yes, it can.
	When activating this card's inherited effect, am I required to return a level 4 or lower Digimon card from my trash to my hand?	Yes, you must return a card to your hand.
EX1-060	LadyDevimon	
	Can I choose not to activate this card's [When Digivolving] effect when digivolving?	Yes. The effect reads, "You may," so you can choose not to activate it.
EX1-061	Myotismon	
	This Digimon is in my breeding area. If I digivolve it into a Digimon card with [Myotismon] in its name in my hand, is the memory cost of the digivolution reduced by 1?	No, the effect doesn't activate for Digimon in breeding areas.
EX1-062	SkullGreymon	
	I attack my opponent with this Digimon and flip over [BT2-105 Spider Shooter] during the security check. The <De-Digivolve> trashes this card. Does this card's [End of Attack] effect activate?	No. This card is no longer in play at the end of the attack, so the [End of Attack] effect doesn't activate.
	Can this card's [On Deletion] effect play an [Agumon Expert] or an [Agumon - Bond of Bravery] from my trash?	No, this card's [On Deletion] effect can only play cards whose names are specifically [Agumon].
EX1-063	VenomMyotismon	
	Can this card's [When Attacking] effect play a purple level 4 or lower Digimon card with <Retaliation> as its inherited effect from my trash?	No, it can't.
EX1-064	Piedmon	
	This Digimon's [On Play] effect deletes 4 of my opponent's Digimon. Does this Digimon's [Your Turn] effect cause me to draw 4 cards?	No. Even if multiple Digimon are deleted simultaneously, you can't draw more than 1 card per turn with this card's inherited effect.

EX1-065	Diaboromon	
	I have this Digimon and a [Diaboromon] Token in my battle area. My opponent attacks with a Digimon, and deletes this Digimon with a [When Attacking] effect. Can I activate my [Diaboromon] Token's <Blocker> to block the attack?	No. If your [Diaboromon] was deleted by a [When Attacking] effect, your [Diaboromon] Token will have already lost <Blocker> by the time you reach reaction timing.
	Can I play a Token with this card's [Security] effect at the end of the battle even if this card loses the battle against the attacking Digimon?	Yes. The [Security] effect activates as soon as the card is flipped during the security check, which means you can play the Token regardless of the battle's outcome.
	This card is flipped over during a security check, but the attacking Digimon still has security checks remaining. Is the Token played off this Digimon's [Security] effect first, or do I have to wait until my opponent finishes the rest of their security checks?	The Token is played first. Once all [Security] effects and effects triggered by battle have been activated, proceed to the next security check.
EX1-066	Analog Youth	
	One of my level 5 or higher Digimon with a digivolution card is deleted. Can I suspend this Tamer and gain 1 memory with this card's [All Turns] effect even if my breeding area isn't empty?	Yes, you can. You can't hatch a Digi-Egg card, however.
EX1-068	Ice Wall!	
	If I use this card, do I lose 2 memory every time my opponent attacks with a Digimon?	Your opponent loses the 2 memory. The memory marker will be moved 2 spaces towards you every time your opponent attacks with a Digimon.
	I use this card. During my opponent's next turn, if they play a new Digimon or move a Digimon from their breeding area to their battle area, will those Digimon have "[When Attacking] Loses 2 memory" from this card's effect?	Yes. The effect reads, "All of your opponent's Digimon," so any Digimon that enter the battle area after you use this card are still affected.
	I use this card. During my opponent's next turn, they attack me with their Digimon's <Blitz> effect while I have 1 or more memory. Does my opponent still lose 2 memory?	Yes. Even if you have 1 or more memory, the attack with <Blitz> still takes place during your opponent's turn, which means that this card's effect is still active, and your opponent still loses 2 memory.
EX1-071	Win Rate: 60%!	
	After using this card, I digivolve a red Digimon into a white Digimon card. What color card can I trash from my hand to reduce the memory cost of the digivolution?	You can trash a red Digimon card to reduce the digivolution cost. The card you can trash with this effect must match the color of the Digimon performing the digivolution in your battle area.
	I'm digivolving a Digimon in my breeding area. Can I reduce the digivolution cost by 4 with this card's effect?	No, this effect can't reduce digivolution costs of Digimon in breeding areas.
	During the turn I use this card, if I have a blue Digimon in my battle area with an effect that reads, "This Digimon is also treated as red," can I trash a red Digimon card in my hand to reduce the digivolution cost by 4?	Yes, you can.
	After using this card, I activate [BT7-085 Takuya Kanbara]'s [Main] effect. Can I use this card's effect specifically to trash cards with [Hybrid] in their traits from my hand, so that I can place them under [Takuya Kanbara] using its effect?	No, you can't. You don't trash the card in your hand with this effect until you digivolve. [BT7-085 Takuya Kanbara]'s [Main] effect reads, "You may place 5 cards with [Hybrid] in their traits from your trash under this Tamer in any order," and is used to digivolve into [EmperorGreymon]. As such, you place the cards under [Takuya Kanbara] before you begin digivolving, at which point you can trash a card in your hand with this card's effect.
	When digivolving from a multicolor Digimon, what color cards can I trash with this card's effect to reduce the digivolution cost?	The card you trash can match any one of the Digimon's colors. For example, when digivolving a blue/green Digimon, you can trash either a blue or a green card.
	Can I reduce the memory cost of a DNA digivolution with this card's effect? If I can, what color cards can I trash with this card's effect?	Yes, you can. The card you trash can match any of the colors of either Digimon. For example, when DNA digivolving a blue Digimon and green Digimon, you can trash either a blue or green card.

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EX1-072	Emergency Program Shutdown!	
	I use this card, then attack my opponent. If an Option card with a [Security] effect is flipped over during the security check, does its effect activate?	Yes. An Option card's [Security] effect is not considered to be the same thing as using an Option card, so it activates normally.
	My opponent uses this card and passes the turn back to me. Can I activate <Delay> on an Option card that was already placed in my Battle Area?	Yes. Activating <Delay> on an Option card that was already placed in your battle area is not considered to be the same thing as using an Option card, so it activates normally.
EX1-073	Machinedramon	
	Can you explain in detail which cards I can place in this card's digivolution cards with this card's [On Play] effect?	Cards that meet all of the conditions below and have unique card numbers can be placed in this card's Digivolution cards with this card's [On Play] effect. -The cards must be in your hand or trash. -The cards must have [Cyborg] in their traits. -The cards must be red or black Digimon cards. -The cards must be level 5 Digimon cards.
	When this card is deleted, can I choose not to trash 2 of its digivolution cards?	Yes. The effect reads, "You may trash," so you can choose not to trash any cards.