

DIGIMON CARD GAME VERSUS ROYAL KNIGHTS [BT13]

BT13

No	英語	Q	A
BT13-004	Budmon		
	1	While my opponent has no suspended Digimon, I attack with a Digimon that has this card in its digivolution cards, then my opponent's Digimon blocks and suspends. Does this card's inherited effect activate upon the battle with the opponent's Digimon that blocked?	Yes, it does.
BT13-006	Kapurimon		
	1	Can I use this card's [On Deletion] inherited effect to trash 1 card in my hand even if my opponent has no level 3 Digimon when the Digimon that has this card in its digivolution cards is deleted?	Yes, you can. You can't delete an opponent's Digimon, but you can trash a card in your hand.
BT13-007	King Drasil_7D6		
	1	This card reads "All of your Digimon can't Digivolve." Does this include effects that digivolve from Tamers and DNA digivolution?	Yes, such digivolutions are no longer possible.
	2	What does this card's "The cost reduction effect value decreases by 1 for each of this Digimon's digivolution cards" mean, exactly?	When you play a Digimon card with the [Royal Knight] trait, this effect reduces the play cost to be paid by 4 once per turn, and it further reduces the play cost by 1 for each of this Digimon's digivolution cards. For example, if you play a Digimon card with the [Royal Knight] trait when this Digimon has 1 digivolution card, the play cost will be reduced by 5.
	3	Do I have to place the card revealed from my Digi-Egg deck and all of my Digimon with the [Royal Knight] trait at the bottom of this Digimon's digivolution cards for this card's [Start of Your Main Phase] effect?	Yes, you must place them.
	4	What order are the cards placed if I place multiple cards in digivolution cards at the same time for this card's [Start of Your Main Phase] effect?	The player that activated this card's effect chooses the order. Note that the player can't change the order of already placed digivolution cards, and the cards placed by this effect must be placed under any already placed digivolution cards.
	5	Does this card's inherited effect activate while the Digimon that has this card in its digivolution cards is in the breeding area?	Yes, it's a [Breeding] inherited effect, so it activates in the breeding area. On the other hand, the [Breeding] effect won't activate if the card is moved to the battle area.
	6	My opponent has [BT8-071 Psychemon]. Does this card's [Your Turn] effect no longer reduce the play cost of cards with the [Royal Knight] trait?	Yes, it no longer reduces it. [BT8-071 Psychemon]'s effect doesn't target Digimon themselves, so you can't activate this card's effect to reduce the play cost of cards.

BT13-008	Agumon			
		1	What happens if this card's effect activates for my [Marcus Damon] that's treated as a 12000 DP Digimon with <Rush> due to [BT13-020 ShineGreymon: Burst Mode]'s effect?	The DP is overwritten by the effect that activated afterward, therefore the card is treated as a Digimon with 3000 DP. The <Rush> gained from [BT13-020 ShineGreymon: Burst Mode]'s effect remains because it isn't overwritten by anything.
		2	If [Marcus Damon] is treated as a Digimon by this card's effect and then its DP is reduced to 0 by an effect, is it deleted?	Yes, it's deleted.
BT13-009	Huckmon			
		1	When I play a Digimon with [Sistermon] in its name, which effect activates first, that Digimon's [On Play] effect or this card's [Your Turn] effect?	The effects trigger simultaneously, so the player chooses the activation order.
BT13-010	Biyomon			
		1	Can I use this card's [On Play] effect to return my [Kristy Damon] to my hand even if I don't have a [Garudamon] in my hand?	Yes, you can.
BT13-012	GeoGreymon			
		1	What does "You may search your security stack" in this card's [When Digivolving] effect mean, exactly?	It means you can look at all of the cards in your security stack, without revealing them to your opponent. If a card that can be played by the effect is among them, you may reveal that card and play it.
		2	What happens for this card's effect if there are no cards in my security stack that I can play or want to play?	<Security +1 (Deck)> doesn't occur. Shuffle your security stack, and the effect ends.
BT13-013	BaoHuckmon			
		1	I play a Digimon with [Sistermon] in its name and use this card's [Your Turn] effect to digivolve this Digimon into [SaviorHuckmon] in my hand. Can I gain 1 memory from this card's inherited effect at this time?	No, you can't. Your Digimon with [Sistermon] in its name was played before the inherited effect could activate by digivolving this Digimon, therefore the inherited effect isn't triggered.
		2	When I play a Digimon with [Sistermon] in its name, which effect activates first, that Digimon's [On Play] effect or this card's [Your Turn] effect?	The effects trigger simultaneously, so the player chooses the activation order.
BT13-015	RizeGreymon			
		1	When one of my red or yellow [Marcus Damon] is deleted, can I use this card's [All Turns] effect to place the deleted [Marcus Damon] card from my trash on top of my security stack?	Yes, you can.

BT13-016	SaviorHuckmon		
	1	When I play a Digimon with [Sistermon] in its name, which effect activates first, that Digimon's [On Play] effect or this card's [Your Turn] effect?	The effects trigger simultaneously, so the player chooses the activation order.
BT13-018	ShineGreymon		
	1	If [Marcus Damon] is treated as a Digimon by this card's effect and then its DP is reduced to 0 by an effect, is it deleted?	Yes, it's deleted.
BT13-019	Gankoomon		
	1	Can I use this card's [On Play][When Digivolving] effect to play [BT5-111 Omnimon X Anti-body], [BT10-068 Gankoomon (X Antibody)], and [BT10-086 Omnimon (X Antibody)] from the digivolution cards of my Digimon in the breeding area?	Yes, you can.
BT13-020	ShineGreymon: Burst Mode		
	1	If [Marcus Damon] is treated as a Digimon by this card's effect and then its DP is reduced to 0 by an effect, is it deleted?	Yes, it's deleted.
	2	Can I return an opponent's Tamer to its owner's hand for this card's Burst Digivolve?	No, you can't. You can only return your own Tamer to the hand for Burst Digivolve.
BT13-029	MachGaogamon		
	1	How is the "this Digimon's attack target can't be switched" effect on this card different from "This Digimon can't be blocked"?	In addition to <Blocker>, this effect prevents the attack target from being switched due to effects such as "you may switch the target of attack to this Digimon."
BT13-030	UlforceVeedramon		
	1	If I have 2 total cards consisting of Digimon with the [Royal Knight] trait and/or blue Tamers, can I use this card's [On Play][When Digivolving] effect to trash the top 2 digivolution cards of 2 different opponent's Digimon?	No, you can't. This effect only targets 1 of your opponent's Digimon.
	2	Does this card's [Your Turn] effect activate when this card itself is played?	Yes, it does.
	3	When this card is played, in what order does its [On Play][When Digivolving] effect and [Your Turn] effect activate?	The effects trigger simultaneously, so the player chooses the activation order.
BT13-033	MirageGaogamon: Burst Mode		
	1	Can I return an opponent's Tamer to its owner's hand for this card's Burst Digivolve?	No, you can't. You can only return your own Tamer to the hand for Burst Digivolve.

		2	Which player chooses the cards in my opponent's hand to return to the deck with this card's [When Attacking] effect?	The player that activated this card's effect. The player chooses the cards in their opponent's hand until there are only 8 left and the order they are returned to the deck before returning them to the bottom of the deck.
BT13-034	Kudamon			
		1	What does "the total cards in both players' security stacks" in this card's inherited effect mean?	It means the total number of cards in both you and your opponent's security stacks. For example, if you have 3 cards in your security stack and your opponent has 2 cards in their security stack, the total security cards will be 5 cards.
BT13-036	Liollmon			
		1	What does "the total cards in both players' security stacks" in this card's inherited effect mean?	It means the total number of cards in both you and your opponent's security stacks. For example, if you have 3 cards in your security stack and your opponent has 2 cards in their security stack, the total security cards will be 5 cards.
BT13-037	Liamon			
		1	What does "the total cards in both players' security stacks" in this card's inherited effect mean?	It means the total number of cards in both you and your opponent's security stacks. For example, if you have 3 cards in your security stack and your opponent has 2 cards in their security stack, the total security cards will be 5 cards.
BT13-038	Reppamon			
		1	What does "the total cards in both players' security stacks" in this card's inherited effect mean?	It means the total number of cards in both you and your opponent's security stacks. For example, if you have 3 cards in your security stack and your opponent has 2 cards in their security stack, the total security cards will be 5 cards.
BT13-046	Kentaurosmon			
		1	What does "the total cards in both players' security stacks" in this card's effect mean?	It means the total number of cards in both you and your opponent's security stacks. For example, if you have 3 cards in your security stack and your opponent has 2 cards in their security stack, the total security cards will be 5 cards.
		2	Can I choose to not use this card's [On Play][When Digivolving] effect to reveal 1 card from my hand if I don't have any yellow cards or I don't want to add cards to my security stack?	No, you can't. If the total cards in both players' security stacks is 6 or less, you must perform the rest of the effect to the best of your ability.
		3	If I use this card's [On Play][When Digivolving] effect to reveal a 2-color yellow card from my hand, do I place it on top of my security stack or return it to my hand?	You place it on top of your security stack because the card's colors include yellow. You can't return it to your hand.

BT13-052	SymbareAngoramon		
	1	I attack with a Digimon that has this card in its digivolution cards when my opponent has just 1 Digimon with <Blocker>, and my opponent's Digimon blocks. If this means my opponent no longer has any unsuspended Digimon, does this card's inherited effect give my Digimon +1000 DP upon a battle?	Yes, it does.
BT13-053	Mihiramon		
	1	Can I choose different Digimon for the Digimon to suspend and the Digimon that doesn't unsuspend until the end of my opponent's turn for this card's [On Play] effect?	Yes, you can.
	2	Can I choose one of my opponent's unsuspended Digimon for "until the end of your opponent's turn, 1 of your opponent's Digimon doesn't unsuspend" in this card's [On Play] effect?	Yes, you can. However, this effect only prevents the target Digimon from unsuspending until the end of your opponent's turn. It doesn't suspend the target Digimon.
	3	Can I choose a Digimon other than a Digimon with 7000 DP or less when choosing the Digimon that doesn't unsuspend until the end of my opponent's turn for this card's [On Play] effect?	Yes, you can.
BT13-055	Lamortmon		
	1	Which comes first, trashing the top card of my opponent's security stack from this card's inherited effect or the security check from the <Piercing> effect?	This card's inherited effect activates first. After trashing the top card of your opponent's security stack, perform the security check for <Piercing>.
BT13-056	Leopardmon		
	1	Can I activate this card's [When Digivolving][Main] effect both for a digivolution into this card and for the main phase in the same turn?	No, you can't. This effect is a [Once Per Turn] effect, therefore it can't activate again during the same turn that it activated for [When Digivolving], even if the timings are different.
	2	When I use this card's [When Digivolving][Main] effect to play a card with the [Royal Knight] trait, can I activate both this card's effect and my [BT13-007 King Drasil_7D6]'s effect to reduce the play cost according to each respective effect?	Yes, you can.
	3	When I play a card with the [Royal Knight] trait or a green Digimon card, does this card's [All Turns] effect also give <Blocker> to that played Digimon?	Yes, it does. Note that this effect applies to "all of your Digimon with the [Royal Knight] trait and all your green Digimon," therefore any applicable Digimon that are placed in the battle area after this effect activates will also receive <Blocker>.

BT13-057	Rosemon		
	1	Can I use this card's [When Digivolving] effect to suspend 1 of my opponent's Digimon or Tamers even when this Digimon was originally unsuspended?	Yes, you can.
BT13-058	Leopardmon: Leopard Mode		
	1	Do I have to activate this card's [End of Your Turn] effect?	Yes, you must activate it.
BT13-060	Rosemon: Burst Mode		
	1	Does my opponent have to have a combination of 2 suspended Digimon or a combination of 2 suspended Tamers in order for them to count toward "every 2 of your opponent's suspended Digimon and Tamers" in this card's [When Attacking] effect?	No. A single suspended Digimon or Tamer will count as long as the total suspended cards is 2 or more.
	2	Can I return an opponent's Tamer to its owner's hand for this card's Burst Digivolve?	No, you can't. You can only return your own Tamer to the hand for Burst Digivolve.
BT13-064	PawnChessmon		
	1	Does "Digimon card with [Chessmon] in its name in your trash" in this card's [On Deletion] effect also include this card itself?	Yes, it includes this card itself.
BT13-065	PlatinumSukamon		
	1	Can this card's inherited effect delete an opponent's [Sukamon] to prevent itself from being deleted?	Yes, it can.
	2	My opponent and I have 1 each of a Digimon with [Sukamon] in its name and this card in its digivolution cards. What happens when those Digimon are deleted and both our copies of this card's inherited effect activate?	The inherited effect activates once on both copies, and only the Digimon for the second one that activated will remain in the battle area. Even if they are not a [Once Per Turn] effect, "When" and "Would" effects that interrupt when they activate are only triggered/activated once until the originating effect finishes activating. After the originating effect has finished activating, this effect can be triggered/activated again.

	3	<p>I have a level 6 Digimon that has this card in its digivolution cards, and my opponent has [EX1-073 Machinedramon] with [Sukamon] as its name.</p> <p>When happens when I use [BT8-107 Pandemonium Flame] in this state and both players activate a "When this Digimon would be deleted" effect?</p>	<p>Your level 6 Digimon is chosen as the target for [BT8-107 Pandemonium Flame]'s "delete 1 of your Digimon to..." effect. This causes this card's inherited effect to trigger/activate and an attempt is made to delete your opponent's [EX1-073 Machinedramon]. Then [EX1-073 Machinedramon]'s effect triggers/activates, and [EX1-073 Machinedramon]'s deletion is prevented by trashing 2 level 5 Digimon cards in its digivolution cards. Because [EX1-073 Machinedramon]'s deletion was prevented, this card's "by deleting 1 other Digimon with [Sukamon] in its name" is no longer fulfilled, and your level 6 Digimon is deleted by [BT8-107 Pandemonium Flame]'s effect.</p> <p>The deletion causes [BT8-107 Pandemonium Flame]'s "delete 1 of your Digimon to delete 1 of your opponent's unsuspended Digimon with a level less than or equal to the deleted Digimon's level" to activate, and [EX1-073 Machinedramon] is deleted.</p>
BT13-069	KingSukamon		
	1	<p>Can this card's inherited effect delete an opponent's [Sukamon] to prevent itself from being deleted?</p>	<p>Yes, it can.</p>
	2	<p>My opponent and I have 1 each of a Digimon with [Sukamon] in its name and this card in its digivolution cards. What happens when those Digimon are deleted and both our copies of this card's inherited effect activate?</p>	<p>The inherited effect activates once on both copies, and only the Digimon for the second one that activated will remain in the battle area.</p> <p>Even if they are not a [Once Per Turn] effect, "When" and "Would" effects that interrupt when they activate are only triggered/activated once until the originating effect finishes activating.</p> <p>After the originating effect has finished activating, this effect can be triggered/activated again.</p>

	3	<p>I have a level 6 Digimon that has this card in its digivolution cards, and my opponent has [EX1-073 Machinedramon] with [Sukamon] as its name.</p> <p>What happens when I use [BT8-107 Pandemonium Flame] in this state and both players activate a "When this Digimon would be deleted" effect?</p>	<p>Your level 6 Digimon is chosen as the target for [BT8-107 Pandemonium Flame]'s "delete 1 of your Digimon to..." effect. This causes this card's inherited effect to trigger/activate and an attempt is made to delete your opponent's [EX1-073 Machinedramon]. Then [EX1-073 Machinedramon]'s effect triggers/activates, and [EX1-073 Machinedramon]'s deletion is prevented by trashing 2 level 5 Digimon cards in its digivolution cards. Because [EX1-073 Machinedramon]'s deletion was prevented, this card's "by deleting 1 other Digimon with [Sukamon] in its name" is no longer fulfilled, and your level 6 Digimon is deleted by [BT8-107 Pandemonium Flame]'s effect.</p> <p>The deletion causes [BT8-107 Pandemonium Flame]'s "delete 1 of your Digimon to delete 1 of your opponent's unsuspending Digimon with a level less than or equal to the deleted Digimon's level" to activate, and [EX1-073 Machinedramon] is deleted.</p>
BT13-073	QueenChessmon		
	1	<p>If an effect such as <Decoy> prevents deletion when this suspended Digimon would be deleted, can I use this card's [All Turns] effect to unsuspend this Digimon?</p>	<p>No, you can't.</p> <p>This card's [All Turns] effect is triggered when one of your Digimon with [Chessmon] in its name is deleted, therefore it won't trigger if such a Digimon isn't deleted.</p>
BT13-075	Alphamon		
	1	<p>When my opponent activated this card's [On Play][When Digivolving] effect, my Digimon with a play cost of 9 or less digivolved in my next turn and became a Digimon with a play cost of 10 or more. Can I attack with this Digimon?</p>	<p>No, you can't.</p>
	2	<p>A Digimon with a play cost of 9 or less attacked a player, digivolved using a [When Attacking] effect, and became a Digimon with a play cost of 10 or more in a state where this card's [On Play][When Digivolving] effect was activated for my opponent. What happens to the attack in such cases?</p>	<p>The attack has already been declared, so the attack will continue.</p>
BT13-076	KingEtemon		
	1	<p>Does this card's [All Turns] effect also trigger when one of my opponent's Digimon with [Etemon] or [Sukamon] in its name is deleted?</p>	<p>Yes, it does.</p>

BT13-077	Craniamon		
	1	If this Digimon attacks when this card's [On Play][When Attacking] effect prevents it from being affected by the effects of my opponent's Digimon, can it be blocked by my opponent's Digimon?	Yes, it can be blocked. <Blocker> is an effect that allows for the Digimon to block, so it isn't affected by "isn't affected by the effects of your opponent's Digimon" effects.
	2	Do I have to choose an opponent's Digimon and have my opponent attack for this card's [End of Opponent's Turn] effect?	No. The effect reads "You may choose," so you don't have to choose a Digimon. In such cases, the attack doesn't occur.
	3	Can I choose an opponent's suspended Digimon or an opponent's Digimon with a "can't attack" effect as the target for this card's [End of Opponent's Turn] effect and have it attack?	You can choose an opponent's suspended Digimon or an opponent's Digimon with a "can't attack" effect, but because the target can't attack, the attack won't be performed and the effect will end in such cases.
	4	Which is processed first, an opponent's Digimon attacking from this card's [End of Opponent's Turn] effect or an opponent's [End of Your Turn] effects?	They trigger simultaneously, therefore your opponent's [End of Your Turn] effects will activate first because your opponent is the turn player.
	5	When I have 2 of this Digimon, can I use this card's [End of Opponent's Turn] effect to have 2 of my opponent's Digimon attack?	No, you can't. For the activation order, first the attack is declared for the opponent's Digimon from the effect of the 1st of this Digimon, the triggered effect activates, and then activation will occur for the 2nd of this Digimon (which was pending activation), but because the first attack is still being performed at this point, the declaration for the new attack can't be performed and the effect activation will fail.
BT13-079	Falcomon		
	1	Do I or my opponent choose the card to be trashed from their hand when I activate this card's inherited effect?	Your opponent chooses.
	2	Does this card's inherited effect activate when the Digimon with this card in its digivolution cards is deleted by <Retaliation> on a battled opponent's Digimon?	Yes. It activates because the Digimon is deleted by the <Retaliation> effect, not by battle.
BT13-080	ProtoGizmon		
	1	This Digimon can't Digivolve, but can it be placed in another Digimon's digivolution cards by a card effect?	Yes it can. Placing a card in digivolution cards isn't digivolution.
	2	Can I use this card's [On Deletion] effect to return this card itself from my trash to the bottom of my deck?	Yes, you can.

		3	When I only have 2 cards with [Gizmon] in their names including this card in my trash, can I use this card's [On Deletion] effect to return those 2 cards to the bottom of my deck but not play [Gizmon: AT] from my trash?	Yes, you can.
BT13-082	Peckmon			
		1	Do I or my opponent choose the card to be trashed from their hand when I activate this card's inherited effect?	Your opponent chooses.
		2	Does this card's inherited effect activate when the Digimon with this card in its digivolution cards is deleted by <Retaliation> on a battled opponent's Digimon?	Yes. It activates because the Digimon is deleted by the <Retaliation> effect, not by battle.
BT13-083	Gizmon: AT			
		1	This Digimon can't Digivolve, but can it be placed in another Digimon's digivolution cards by a card effect?	Yes it can. Placing a card in digivolution cards isn't digivolution.
		2	Can I use this card's [On Deletion] effect to return this card itself from my trash to the bottom of my deck?	Yes, you can.
		3	When I only have 2 cards with [Gizmon] in their names including this card in my trash, can I use this card's [On Deletion] effect to return those 2 cards to the bottom of my deck but not play [Gizmon: XT] from my trash?	Yes, you can.
BT13-085	Crowmon			
		1	Does this card's inherited effect activate when the Digimon with this card in its digivolution cards is deleted by <Retaliation> on a battled opponent's Digimon?	Yes. It activates because the Digimon is deleted by the <Retaliation> effect, not by battle.
BT13-087	Dynasmon			
		1	Do I have to choose 2 cards with [Lucemon] in their names or 2 cards with the [Royal Knight] trait among the revealed cards to add to my hand for this card's [On Play][When Digivolving] effect?	No, the 2 cards you add to your hand are cards that fulfill either of the conditions: a card with [Lucemon] in its name or a card with the [Royal Knight] trait. Therefore, in addition to the combinations from your question, you can also add 1 card with [Lucemon] in its name and 1 card with the [Royal Knight] trait to your hand.
BT13-089	Ravemon			
		1	At what timing do I play [Ravemon] from my trash at the end of my opponent's turn for this card's effect?	The effect triggers simultaneously with your opponent's [End of Your Turn] effects, therefore your opponent's [End of Your Turn] effects and any derived effects will activate first because your opponent is the turn player.

	2	This card Burst Digivolved into [BT13-092 Ravemon: Burst Mode]. At the end of my turn, the [BT13-092 Ravemon: Burst Mode] that was placed for the Burst Digivolve is trashed, but then can I activate this card's [End of Your Turn] effect?	No, you can't. At the end of your turn, [BT13-092 Ravemon: Burst Mode] is still placed, so this card's [End of Your Turn] effect isn't triggered.
BT13-092	Ravemon: Burst Mode		
	1	Can I use this card's [When Digivolving] effect to look at the card that my opponent adds to their hand from their security stack?	No, you can't. This card's [When Digivolving] effect can only be used to search your opponent's hand for the card you choose to trash from their hand.
	2	If I use this card's [When Attacking] effect to return my opponent's [Greymon] to the bottom of their deck from their trash, can I delete my opponent's cards such as [MetalGreymon] and [WarGreymon]?	No, you can't. This card's [When Attacking] effect reads "your opponent's Digimon that share a name with the returned card," therefore if you return your opponent's [Greymon] to their deck, you can only delete your opponent's Digimon with the [Greymon] name.
	3	If I use this card's [When Attacking] effect to return my opponent's card with "This card/Digimon is also treated as [XX]" to the bottom of their deck from their trash, can I delete both my opponent's Digimon with the same name as that card and my opponent's Digimon with the [XX] name?	Yes, you can.
	4	If the card that my opponent adds to their hand from their security stack by this card's [When Digivolving] effect has a [Security] effect, does that effect activate?	No, since the card was not revealed by a security check, its [Security] effect can't be activated.
BT13-093	Omekamon		
	1	If I have a Digimon card with the [Royal Knight] trait in my hand, do I have to place it under my [Yggdrasil_7D6] in the breeding area as its bottom digivolution card for this card's [On Deletion] effect?	No. The cards in your hand count as private information, so you don't have to place that card.
BT13-111	Gallantmon		
	1	Does "for every 5 cards in both players' trash" mean for every 5 cards in either mine or my opponent's trash?	No, it means every 5 cards in yours and your opponent's trashes combined. For example, if you have 12 cards in your trash and your opponent has 8 cards in theirs, that makes a total of 20 cards, so the play cost is reduced by 8.

	2	When an "Add 1000 to the maximum your DP-based deletion effects can delete" effect has activated, does this card's [On Play][When Digivolving][When Attacking] effect become "Delete 1 of your opponent's Digimon with 7000 DP or less. If no Digimon was deleted by this effect, delete 1 of your opponent's Digimon with 14000 DP or more"?	No. "Delete 1 of your opponent's Digimon with 6000 DP or less" becomes "Delete 1 of your opponent's Digimon with 7000 DP or less," but 13000 DP isn't the maximum for "delete 1 of your opponent's Digimon with 13000 DP or more," therefore it isn't affected and remains as "delete 1 of your opponent's Digimon with 13000 DP or more."
BT13-112	Omnimon		
	1	Does "you may play 1 of each Digimon with the [Royal Knight] trait and a different name from the digivolution cards of Digimon in the breeding area without paying the costs" in this card's [On Play][When Digivolving] effect mean that I can play a Digimon card with the [Royal Knight] trait without the name [Omnimon]?	No, this effect plays 1 of each Digimon with the [Royal Knight] trait and different names from among the digivolution cards. For example, if the target digivolution cards are [Omnimon], [Alphamon], [Alphamon], [Gallantmon], and [Gallantmon (X Antibody)], you would leave 1 [Alphamon] since it has the same name, then play [Omnimon], [Alphamon], [Gallantmon], and [Gallantmon (X Antibody)]. Note that the [Omnimon] where this effect activated isn't a digivolution card, therefore you can use this effect to play 1 [Omnimon] from among the target cards.
	2	When I use this card's [On Play][When Digivolving] effect to play Digimon, can I choose just the cards I want to play from among the cards I can play?	No, you can't. You must play all of the Digimon that you can play or play no Digimon.
	3	This card's [On Play][When Digivolving] effect reads "trash your Digimon in the breeding area" for when a Digimon is played by this effect, but what happens to the remaining digivolution cards under this Digimon?	The digivolution cards are also trashed.
ST15-12	WarGreymon ACE		ST15-12
	1	Does this card's [All Turns] effect activate when a Digimon other than this Digimon removes a card from either player's security stack?	Yes, it does.
BT13-095	Marcus Damon		
	1	If I have [Agumon] or [Greymon] but my opponent has no Digimon when this Tamer becomes suspended, can I use this card's [All Turns] effect to gain 1 memory without 1 of my opponent's Digimon getting -3000 DP?	Yes, you can.

BT13-096	Homer Yushima		
	1	When I played a blue Digimon, its DP became 0 by an opponent's effect that had already activated, so the Digimon was deleted at the same time it was played. Does this Tamer's [All Turns] effect still trigger in such cases?	Yes, it does.
BT13-097	Thomas H. Norstein		
	1	Do I have to draw 1 card from my deck when my opponent activates this Tamer card's [Your Turn] effect?	Yes, you must draw 1 card from your deck if possible.
BT13-098	Richard Sampson		
	1	Does "If the total cards in both players' security stacks is 6 or less" mean 6 or less cards in either me or my opponent's security stacks?	No, it means if the total sum of cards in your security stack and the cards in your opponent's security stack is 6 or less.
	2	If this card is revealed from my security stack and trashed by [BT10-086 Omnimon (X Antibody)]'s effect, does this card's "When this card is trashed from a security stack by an effect" effect activate?	No, it doesn't. A card revealed from your security stack and then trashed isn't considered "When this card is trashed from a security stack."
BT13-099	Spencer Damon		
	1	Does "If the total cards in both players' security stacks is 6 or less" mean 6 or less cards in either me or my opponent's security stacks?	No, it means if the total sum of cards in your security stack and the cards in your opponent's security stack is 6 or less.
BT13-101	Miki Kurosaki & Megumi Shirakawa		
	1	Can I also activate this card's [All Turns] effect when I play a 2-color yellow and black Digimon?	Yes. The order of the colors doesn't matter, so the effect will activate for either yellow and black or black and yellow.
	2	When I played a 2-color black and yellow Digimon, its DP became 0 by an opponent's effect that had already activated, so the Digimon was deleted at the same time it was played. Does this Tamer's [All Turns] effect still trigger in such cases?	Yes, it does.
BT13-102	Keenan Crier		
	1	Which player gains 1 memory and <Draw 1> from this card's [On Play] effect?	The player that activated this card's effect. This card's effect gives you 1 memory and <Draw 1> if the opponent player doesn't trash 1 Tamer card or Option card from their hand.
	2	Does this card's [Opponent's Turn] effect activate when either my Digimon or my opponent's Digimon is played by an effect?	Yes, it activates.
	3	Does this card's [Opponent's Turn] effect activate when a Digimon is played by a DigiXros?	No. DigiXros itself is not an effect, so the effect doesn't activate for a card played by a DigiXros as a main phase action. The effect will activate if a DigiXros is performed when a Digimon is played by an effect.
BT13-105	Full Moon Meteor Impact		

	1	Which player gains memory from this card's effect?	The player that uses this card gains memory.
BT13-106	Odin's Breath		
	1	If my opponent's Digimon attacks a player and this card is trashed from the security stack by a [When Attacking] effect, which comes first, the security check from the attack or this card's "When this card is trashed from a security stack by an effect" effect?	This card's effect activates before the security check.
	2	Does "If the total cards in both players' security stacks is 6 or less" mean 6 or less cards in either me or my opponent's security stacks?	No, it means if the total sum of cards in your security stack and the cards in your opponent's security stack is 6 or less.
	3	My opponent's Digimon attacks a player and this card is trashed from the security stack by a [When Attacking] effect. If this card's [Main] effect gives all of my opponent's Digimon <Security Attack -1> and the attacking Digimon now has a security check number of 0, is a security check performed?	No, the Digimon's security check is zero. No checks are performed.
	4	Does this card's [Main] effect activate if this card is trashed from the security stack when my opponent has activated a "your opponent doesn't activate [Security] effects" effect?	Yes. It activates because "When this card is trashed from a security stack by an effect" isn't a [Security] effect.
	5	If this card is revealed from my security stack and trashed by [BT10-086 Omnimon (X Antibody)]'s effect, does this card's "When this card is trashed from a security stack by an effect" effect activate?	No, it doesn't. A card revealed from your security stack and then trashed isn't considered "When this card is trashed from a security stack."
BT13-107	Wolkenkratzer		
	1	Can I use this card's effect to return my [Leopardmon: Leopard Mode] without digivolution cards to my hand and unsuspend all of my Digimon?	No. A card doesn't have cards stacked under it if it doesn't have digivolution cards, therefore you can't use this card's effect to return the card to your hand, and the effect that unsuspend all of your Digimon doesn't activate, either.
	2	Can I use this card's effect to return my [Leopardmon: Leopard Mode] with only a level 2 Digi-Egg card in its digivolution cards to my hand and unsuspend all of my Digimon?	Yes, you can. However, a level 2 Digimon doesn't have DP, so it will be trashed by the rules after effect activation.
BT13-108	End Waltz		
	1	My Digimon is affected by this card's "This Digimon isn't affected by your opponent's Option cards" effect. Is it affected by the [Security] effect of my opponent's Option cards?	No, it isn't affected by [Security] effects, either.

	2	Can "isn't affected by your opponent's Option cards" effects prevent the "When this Digimon is suspended, delete all of your opponent's Digimon with a play cost less than or equal to this Digimon" effect given to an opponent's Digimon by this card?	No, they can't. The "When this Digimon is suspended, delete all of your opponent's Digimon with a play cost less than or equal to this Digimon" effect from this card is a Digimon effect. It isn't considered to be an Option card effect.
BT13-109	Gift of Darkness		
	1	Can I use this card's [Main] effect to digivolve any 1 of my Digimon into a [Belphemon: Sleep Mode] from my trash without paying the cost?	No. You can't ignore the digivolution requirements, so you can only digivolve a Digimon that meets the digivolution requirements or special digivolution requirements into [Belphemon: Sleep Mode] from your trash.