

DIGIMON CARD GAME X RECORD[BT-09]

No.	Q	A
BT9-002	Puyoyomon	
	Does this card's inherited effect activate when an effect returns one of my Digimon to my hand?	Yes, it does.
	I activate an effect that reads "<Draw 1>. Then, trash 1 card in your hand." Even though I trashed a card in my hand, does the <Draw 1> allow me to activate this card's inherited effect?	Yes, it does.
BT9-003	Tokomon (X Antibody)	
	I activate an effect that reads, "Add 1 card from your security to your hand. Then, <Recovery +1 (Deck)>." Even though I lost a card from my security, does the <Recovery +1 (Deck)> allow me to activate this card's inherited effect?	Yes, it does.
BT9-008	Agumon (X Antibody)	
	This card's effect reveals 3 cards. If the cards revealed only include either a card with [Greymon] or [Omnimon] in its name or [X Antibody], do I still add a card to my hand?	Yes, as long as either a card with [Greymon] or [Omnimon] in its name or [X Antibody] is among the cards revealed, you add it to your hand.
	This card's effect reveals 3 cards. If both a card with [Greymon] or [Omnimon] in its name and [X Antibody] are among the cards revealed, can I choose to add only one of them to my hand, and place the remaining card at the bottom of my deck?	No. This card's effect reads "Add 1 card [...] among them to your hand," so you must add as many cards to your hand as possible. In this case, you must add both 1 card with [Greymon] or [Omnimon] in its name, and 1 [X Antibody] to your hand.

BT9-009	Guilmon (X Antibody)	
	<p>How does this card's "Add 1000 to the maximum DP you can choose with DP-based deletion effects" work, exactly?</p>	<p>When an effect references a DP value in order to pick which Digimon to delete, such as "Delete an opponent's Digimon with <X> DP or less," or "Choose any number of your opponent's Digimon whose total DP adds up to <X> or less and delete them," this effect adds 1,000 to the maximum DP that is referenced.</p> <p>However, this does not apply to effects that don't reference an explicit DP value in card text, such as "Delete an opponent's Digimon with DP less than or equal to this Digimon's DP."</p>

BT9-011	Growlmon (X Antibody)	
	How does this card's "Add 1000 to the maximum DP you can choose with DP-based deletion effects" work, exactly?	<p>When choosing targets for effects that reference DP values, such as "Delete an opponent's Digimon with <X> DP or less," or "Choose any number of your opponent's Digimon whose total DP adds up to <X> or less and delete them," this effect adds 1,000 to the maximum DP you can choose.</p> <p>However, this does not apply to effects that don't reference an explicit DP value in card text, such as "Delete an opponent's Digimon with DP less than or equal to this Digimon's DP."</p>
BT9-012	Greymon (X Antibody)	
	This card's inherited effect reads, "you may trash 2 cards of the same level". Does this mean I have to trash 2 cards that are the same level as this card?	<p>No. This effect requires you to trash two cards in this Digimon's digivolution cards that are the same level. The level of this Digimon doesn't matter.</p> <p>For example, if there are two level 5 cards in this Digimon's digivolution cards, you can trash both to prevent this Digimon from being deleted or returned to your hand or deck.</p>
	This card's inherited effect reads, "you may trash 2 cards of the same level". If this card is in this Digimon's digivolution cards, can I include it as one of the trashed cards?	Yes, you can.
	An opponent's effect reduced this Digimon's DP to zero, deleting it. Does this card's inherited effect activate?	No. When a Digimon is deleted after its DP is reduced to zero, it's considered to be deleted by the game rules, not an effect. This card's effect only activates when the card is deleted by an effect, so it won't activate in this instance.
BT9-013	OmniShoutmon (X Antibody)	
	This card's effect reads, "While this Digimon has [OmniShoutmon] or [X Antibody] in its digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [OmniShoutmon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.

BT9-014	WarGrowlmon (X Antibody)	
	This card's effect reads, "if [WarGrowlmon] or [X Antibody] in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [WarGrowlmon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
BT9-015	MetalGreymon (X Antibody)	
	This card's effect reads, "if this Digimon has [MetalGreymon] or [X Antibody] in its digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [MetalGreymon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
	After digivolving this card, I place an [X Antibody] card in this card's digivolution cards. Does this Digimon get +3000 DP?	No. If a [MetalGreymon] or [X Antibody] isn't in this Digimon's digivolution cards at the time its [When Digivolving] effect activates, it doesn't gain +3000 DP from its effect.
BT9-016	WarGreymon (X Antibody)	
	This card's effect reads, "If [WarGreymon] or [X Antibody] is in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [WarGreymon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
	I attack my opponent and perform a security check. Does this card's [All Turns] effect cause me to gain 1 memory first, before the [Security] effect of the card I flipped over activates, or before the battle with my opponent's Security Digimon occurs?	Performing the check causes a card to be removed from your opponent's security stack, causing this card's [All Turns] effect to trigger. If you flip over a card with a [Security] effect, however, it will trigger afterwards, which means it will activate first. After that, if there are no other triggered effects, you'll gain 1 memory before the battle with the Security Digimon.

BT9-017	Gallantmon (X Antibody)	
	<p>This card's [When Digivolving] effect reads, "Delete 1 of your opponent's Digimon with the lowest DP." What situations does "If no Digimon is deleted by this effect" refer to, specifically?</p>	<p>"If no Digimon was deleted by this effect" refers to a state in which, when resolving this Digimon's [When Digivolving] effect, your opponent doesn't have a Digimon in play, or your opponent has a Digimon that can't be deleted with the effect. Essentially, if your opponent doesn't have a Digimon that can be deleted by "Delete 1 of your opponent's Digimon with the lowest DP," follow the instructions listed after "If no Digimon was deleted by this effect..."</p>
	<p>My opponent has a Digimon in play. Can I choose not to delete my opponent's Digimon with this card's [When Digivolving] effect in order to unsuspend this Digimon?</p>	<p>No. This effect reads, "Delete," not "You may delete," so if there's a valid target in play, you must choose it with the effect. You can't choose to NOT activate the effect.</p>
	<p>My opponent has a Digimon with an effect that reads, "This Digimon can't be deleted by your opponent's effects," and another Digimon with no effect (both Digimon have the same DP). Can I intentionally use this card's [When Digivolving] effect to choose the Digimon with the effect preventing deletion, in order to unsuspend this Digimon?</p>	<p>Yes. When there are multiple Digimon tied for lowest DP, you can choose any of them. This means you can choose the Digimon with the effect preventing deletion to get the "if no Digimon was deleted by this effect" part of the effect.</p>
	<p>This card's effect reads, "if [Gallantmon] or [X Antibody] is in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?</p>	<p>No. This effect specifies a card name, so you must have a card whose name is either [Gallantmon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.</p>
BT9-018		
	<p>Does this card's [When Digivolving] effect gain me 1 memory per each of my opponent's Tamers?</p>	<p>Yes, it does.</p>
	<p>If my opponent has multiple Tamers but only 1 Digimon in play, can I suspend that same Digimon multiple times to gain 1 memory for each of my opponent's Tamers?</p>	<p>Yes. You'll gain 1 memory for each of your opponent's Tamers.</p>
	<p>If my opponent's Digimon with 6000 DP or less becomes suspended, can I choose NOT to delete it with this card's [All Turns] effect?</p>	<p>Yes. The effect reads, "You may delete that Digimon," so you can choose not to. If you choose not to, the effect's [Once Per Turn] requirement won't be used up, either.</p>

	I attack with a Digimon, and my opponent uses <Blocker> to suspend their Digimon with 6000 DP or less. I then use this card's [All Turns] effect to delete that Digimon. What happens to the attack?	After your opponent activates <Blocker>, their Digimon is deleted by this card's effect, so the target of attack is switched to the Digimon that activated <Blocker>. Since the Digimon that activated <Blocker> was deleted, no battle occurs, and the attack ends.
BT9-020	Gabumon (X Antibody)	
	I use this card's effect to reveal 3 cards. If the cards revealed only include either a card with [Garurumon] or [Omnimon] in its name or [X Antibody], can I still add a card to my hand?	Yes, as long as either a card with [Garurumon] or [Omnimon] in its name or [X Antibody] is among the cards revealed, you can add it to your hand.
	I use this card's effect to reveal 3 cards. If both a card with [Garurumon] or [Omnimon] in its name and [X Antibody] are among the cards revealed, can I choose to only add one of them to my hand, and place the remaining card at the bottom of my deck?	No. This card's effect reads "Add 1 card [...] among them to your hand," so you must add as many cards to your hand as possible. In this case, you must add both 1 card with [Garurumon] or [Omnimon] in its name, and 1 [X Antibody] to your hand.
BT9-021	Jellymon	
	If I use an effect to return one of my Digimon to its owner's hand, does this card's inherited effect activate?	Yes, it does.
	I use an effect that reads "<Draw 1>. Then, trash 1 card in your hand." Even though I trashed a card in my hand, does the <Draw 1> allow me to activate this card's inherited effect?	Yes, it does.
BT9-024	Garurumon (X Antibody)	
	This card's inherited effect reads, "you may trash 2 cards of the same level". Does this mean I have to trash 2 cards that are the same level as this card?	No. This effect requires you to trash two cards in this Digimon's digivolution cards that are the same level. The level of this Digimon doesn't matter. For example, if there are two level 5 cards in this card's digivolution cards, you can trash both to prevent this Digimon from being deleted.
	This card's inherited effect reads, "you may trash 2 cards of the same level". If this card is in this Digimon's digivolution cards, can I include it as one of the trashed cards?	Yes, you can.

BT9-028	WereGarurumon (X Antibody)	
	This card's effect reads, "if [WereGarurumon] or [X Antibody] is in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [WereGarurumon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
BT9-029	Suijinmon	
	What timing can I activate this card's [Hand][Main] effect at?	When this card is in your hand, you can activate it by revealing it from your hand during your main phase.
BT9-031	MetalGarurumon (X Antibody)	
	This card's effect reads, "if [MetalGarurumon] or [X Antibody] is in its digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [MetalGarurumon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
	Does this card's [Your Turn] effect activate when this card becomes unsuspended during my unsuspend phase?	Yes, it does.
BT9-033	Pillomon	
	Does this card's effect also prevent me from using Option card effects to play Digimon?	Yes. Option card effects are effects just like any other, so you can't use them to play Digimon.
	If this Digimon is in play, can I activate effects that reduce play costs?	Yes. Effects that only reduce play costs can still be activated. Effects that reduce play costs AND play Digimon can't be activated.
BT9-034	Salamon (X Antibody)	
	I use this card's effect to look at the top card of my security stack, and choose not to add it to my hand. What happens to that card?	Place it on top of your security stack face down.
BT9-040	Angewomon (X Antibody)	
	This card's effect reads, "if [Angewomon] or [X Antibody] is in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [Angewomon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
BT9-041	RizeGreymon (X Antibody)	
	This card's effect reads, "if [RizeGreymon] or [X Antibody] is in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [RizeGreymon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.

BT9-043	Magnadramon (X Antibody)	
	This card's effect reads, "If [Magnadramon] or [X Antibody] is in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [Magnadramon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
BT9-044	Magnamon (X Antibody)	
	This card's effect reads, "if a card with [Armor Form] in its traits or [X Antibody] is in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
BT9-046	Kokuwamon (X Antibody)	
	I use this card's effect to reveal 3 cards. Can I add a card with [X Antibody] in its traits among those cards to my hand?	No. This effect specifies a card name. You can only add a card whose name is specifically [X Antibody] to your hand. A card with [X Antibody] in its traits doesn't count.
	I use this card's effect to reveal 3 cards. If the cards revealed only include either a card with [Insectoid] or [Machine] in its traits, or [X Antibody], can I still add a card to my hand?	Yes, as long as either a card with [Insectoid] or [Machine] in its traits or [X Antibody] is among the cards revealed, you can add it to your hand.
	I use this card's effect to reveal 3 cards. If both a card with [Insectoid] or [Machine] in its traits and [X Antibody] are among the cards revealed, can I choose to only add one of them to my hand, and place the remaining card at the bottom of my deck?	No. This card's effect reads "Add 1 card [...] among them to your hand," so you must add as many cards to your hand as possible. In this case, you must add both 1 card with [Insectoid] or [Machine] in its traits, and 1 [X Antibody] to your hand.
BT9-047	Pomumon	
	If this Digimon is in play, can I use [BT1-089 Mimi Tachikawa]'s effect to move one of my level 3 or higher Digimon from my breeding area to my battle area?	Yes. Digivolution doesn't count as "playing" a card, so you're free to do this.
	If this Digimon is in play, can I activate effects that reduce play costs?	Yes. Effects that only reduce play costs can still be activated. Effects that reduce play costs AND play Digimon can't be activated.
	Does this card's effect also prevent me from using Option card effects to play Digimon?	Yes. Option card effects are effects just like any other, so you can't use them to play Digimon.

BT9-050	Leomon (X Antibody)	
	Can I use this card's effect to play a [Leomon (X Antibody)] from this Digimon's digivolution cards?	No. This effect specifies a card name. You can only play a card whose name is specifically [Leomon (X Antibody)].
BT9-051	Panjyamon (X Antibody)	
	"Treat this card/Digimon as if it also has [Leomon] in its name." Does this effect mean I can choose this card with effects that specify the name [Leomon] specifically?	No. If a card effect specifies a card with the name [Leomon] specifically, you can't choose this card with it. You can only choose this card with effects that specify a "card with [Leomon] in its name".
BT9-052	Okuwamon (X Antibody)	
	This card's effect reads, "If [Okuwamon] or [X Antibody] is in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [Okuwamon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
BT9-055	GrandisKuwagamon	
	I activate this card's [When Digivolving] effect in the middle of an attack to suspend an opponent's Digimon. Can I then use this card's effect to switch the target of attack to one of my opponent's other suspended Digimon?	Yes, you can.
	This card's effect reads, "If [GranKuwagamon] or [X Antibody] is in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is either [GranKuwagamon] or [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
BT9-056	Dinotigermon	
	This card's effect reads, "If a card with [Leomon] in its name or [X Antibody] is in this Digimon's digivolution cards". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
BT9-059	Tapirmon	
	When this card is in the digivolution cards of a Digimon with an effect that adds colors, such as "This Digimon is also treated as red," does this card's inherited effect activate?	Yes, it does.
BT9-067	Raidenmon	
	Can I activate this card's [On Play][When Digivolving] effect if I don't have exactly 1 [Raijinmon], 1 [Fuijinmon], and 1 [Suijinmon] in my trash?	Yes. As long as you have at least 1 of any of the cards listed, you can place 1 of each from your trash under this Digimon as its bottom digivolution cards.

	If the level 6 cards in this Digimon's digivolution cards have 4 or more colors among them, does this card's [When Attacking] effect also grant +3000 DP?	Yes. If there are 4 or more colors present, this card's [When Attacking] effect grants both +3000 DP and <De-Digivolve> 1 to 1 of your opponent's Digimon.
BT9-068	Gaiomon	
	"This card/Digimon is also treated as having [Greymon] in its name." Does this effect mean I can choose this card with effects that specify the name [Greymon] specifically?	No. If a card effect specifies a card with the name [Greymon] specifically, you can't choose this card with it. You can only choose this card with effects that specify a "card with [Greymon] in its name".
	If both black and red cards are in this card's digivolution cards, do I get both <De-Digivolve> 1 and <Blitz> from this card's [When Digivolving] effect?	Yes, you do.
BT9-069	Baihumon	
	Can I use this card's [When Digivolving] effect to unsuspend an opponent's suspended Digimon or Tamer?	Yes, you can.
	Can I use this card's [When Digivolving] effect to unsuspend both 1 of my Digimon or Tamers and 1 of my opponent's Digimon or Tamers?	Yes, you can.
	Does this card's [When Digivolving] effect let me unsuspend up to 2 Digimon or Tamers in any combination, or does it have to specifically be either 2 Digimon or 2 Tamers only?	The effect lets you unsuspend up to 2 in any combination. You can unsuspend 1 of each, or 2 Digimon, or 2 Tamers.
	When determining the number of cards to trash from my opponent's security stack with this card's [End of Your Turn] effect, do I only trash a card for each pair of unsuspended Digimon and Tamer cards my opponent has in play?	No. Add up the total number of unsuspended Digimon and Tamer cards your opponent has in play, then divide by two to determine how many security cards to trash. For example, if your opponent has 3 unsuspended Digimon and 1 unsuspended Tamer, this adds up to 4 cards total, which means you get to trash 2 of your opponent's security cards.
BT9-071	Dracmon	
	I use this card's [On Play] effect to reveal cards from the top of my deck. Can I only trash a card that has [Undead] or [Dark Animal] in its traits?	Yes. Both the card you add to hand and the card you trash must have [Undead] or [Dark Animal] in their traits.

	I use this card's [On Play] effect to reveal cards from the top of my deck. If only one card has [Undead] or [Dark Animal] in its traits, can I choose whether to add it to my hand or trash it?	Yes, you can choose to either add it to your hand or trash it.
	If I have cards in my trash with [Undead] or [Dark Animal] in their traits, can I use this card's inherited effect to digivolve any card into any of them, regardless of digivolution requirements?	No. This effect can't ignore digivolution requirements. When using this effect, you can only digivolve into a card with [Undead] or [Dark Animal] in its traits if it also meets the digivolution requirements.
	I use this card's inherited effect to digivolve into a card with a [When Attacking] effect. Does that effect activate immediately?	No. The [When Attacking] effect wasn't present when you declared the attack, so it doesn't activate.
BT9-073	Sangloupmon	
	If I have cards in my trash with [Undead] or [Dark Animal] in their traits, can I use this card's inherited effect to digivolve any card into any of them, regardless of digivolution requirements?	No. This effect can't ignore digivolution requirements. When using this effect, you can only digivolve into a card with [Undead] or [Dark Animal] in its traits if it also meets the digivolution requirements.
	I use this card's inherited effect to digivolve into a card with a [When Attacking] effect, does that effect activate immediately?	No. The [When Attacking] effect wasn't present when you declared the attack, so it doesn't activate.
BT9-074	Meicoomon	
	When this card is in the digivolution cards of a Digimon with an effect that adds colors, such as "This Digimon is also treated as red," does this card's inherited effect activate?	Yes, it does.
BT9-076	Maycrackmon: Vicious Mode	
	If I use this card's [On Play][When Digivolving] effect to trash a card that's both purple and yellow, can I both delete 1 of my opponent's level 3 Digimon and give 1 of my opponent's Digimon -3000 DP for the turn?	Yes. A 2-color card is treated as both colors, so you can activate both effects.
	When this card is in the digivolution cards of a Digimon with an effect that adds colors, such as "This Digimon is also treated as red," does this card's inherited effect activate?	Yes, it does.

BT9-077	Matadormon	
	Can I use this card's [Your Turn] effect to digivolve into a card in my trash?	No, this card can't digivolve into a card from your trash on its own. When you use another card's effect to digivolve into a card from your trash, this card's effect kicks in, reducing the digivolution cost.
BT9-079	GranDracmon	
	If I have cards in my trash with [Undead] or [Dark Animal] in their traits, can I use this card's [End of Attack] effect to digivolve any card into them, regardless of digivolution requirements?	No. This effect can't ignore digivolution requirements. When using this effect, you can only digivolve into a card with [Undead] or [Dark Animal] in its traits if it also meets the digivolution requirements.
BT9-080	Raguelmon	
	If I have 1 or fewer security cards, can I use this card's [On Play] effect to play a purple or yellow Digimon card with 6000 DP or less from my trash?	Yes, you can.
	If I have 1 or fewer security cards and use this card's [On Play] effect to play a level 6 or lower Digimon card with [Angel] or [Fallen Angel] in its traits, do I play it from my trash?	Yes, you do.
BT9-081	DexDorugoramon	
	If this card is in my trash, is it counted as a card with [Dex] in its name by this card's [On Deletion] effect?	Yes, it is.
	If there are 5 or more cards with [Dex] or [DeathX] in their names in my trash, can I still use this card's [On Deletion] effect to play a purple or black level 3 Digimon card from my trash?	Yes, you can.
BT9-082	Ordinemon	
	When playing this card from my trash with this card's [On Deletion] effect, does it return to the battle area with any digivolution cards it had prior to being deleted?	No, only this card itself is returned to play. Any digivolution cards it had are placed in your trash.
	When playing this card from my trash with this card's [On Deletion] effect, do any effects it had prior to being deleted persist once it re-enters play?	No. It's treated as a new Digimon that just entered play. Any effects it had prior to being deleted are not carried over.
BT9-083	Omnimon: Merciful Mode	

	When placing cards from my opponent's trash at the bottom of their deck using this card's [When Digivolving] effect, who gets to decide which cards go where?	The player who controls this card decides.
	Can I use this card's [When Digivolving] effect to place Digi-Egg cards from my opponent's trash at the bottom of their deck?	Digi-Egg cards in your opponent's trash can be chosen as part of the effect, but they're returned to the bottom of your opponent's Digi-Egg deck instead of their <u>normal deck</u> .
	If there are 2 cards with [Mega] in their traits in this Digimon's digivolution cards, can I use this card's [When Digivolving] effect to place 20 cards from my opponent's trash at the bottom of their deck?	No. Even if you have multiple cards with [Mega] in their traits, this effect will only place 10 cards from your opponent's trash at the bottom of their deck.
	If my opponent has 9 or fewer cards in their trash, does this card's [When Digivolving] effect still activate?	Yes, it does. Place as many cards as you can at the bottom of your opponent's deck.
	Can I choose not to activate this card's [Start of Your Turn] effect to avoid trashing any cards?	No, you can't. You must activate this effect at the start of your turn.
	Does this card's [Start of Your Turn] effect activate even when my opponent's security stack is empty?	Yes, it does. While there are no cards in your opponent's security stack to trash, you still perform the part of the effect that reads, "Trash the top card of this Digimon."
BT9-084	Tai Kamiya & Kari Kamiya	
	If my opponent and I both have 3 or fewer security cards, do I gain 2 memory from this card's [Start of Your Turn] effect?	Yes. Since both conditions are met, you'll gain 2 memory from the effect.
BT9-085	Matt Ishida & Sora Takenouchi	
	If my opponent and I both have 8 or more cards in hand, do I gain 2 memory from this card's [Start of Your Turn] effect?	Yes. Since both conditions are met, you'll gain 2 memory from the effect.
	Can I activate this card's [Your Turn] effect when one of my blue or red Digimon becomes unsuspending during my unsuspending phase?	Yes, you can.
BT9-087	T.K. Takaishi & Izzy Izumi	
	If my opponent and I both have a level 5 or higher Digimon in play, do I gain 2 memory from this card's [Start of Your Turn] effect?	Yes. Since both conditions are met, you'll gain 2 memory from the effect.

BT9-088	Mimi Tachikawa & Joe Kido	
	If my opponent and I both have a suspended Digimon in play, do I gain 2 memory from this card's [Start of Your Turn] effect?	Yes. Since both conditions are met, you'll gain 2 memory from the effect.
BT9-090	Maki Himekawa	
	I use this card's effect to reveal 3 cards. If the cards revealed only include either a [Tapirmon] or a 2-color black card, can I still add a card to my hand?	Yes, as long as either a [Tapirmon] or a 2-color black card is among the cards revealed, you can add it to your hand.
	I use this card's effect to reveal a black Digimon card with an effect that adds colors, such as "This Digimon is also treated as red." Can I add this card to my hand?	No, you can't.
BT9-092	Cool Boy	
	I use this card's effect to reveal 3 cards. If the cards revealed only include either a Digimon card with [X Antibody] in its traits or an Option card with [X Antibody] in its traits, can I still add a card to my hand?	Yes, as long as either a Digimon card with [X Antibody] in its traits or an Option card with [X Antibody] in its traits is among the cards revealed, you can add it to your hand.
	I use this card's effect to reveal 3 cards. If both a Digimon card with [X Antibody] in its traits and an Option card with [X Antibody] in its traits are among the cards revealed, can I choose to only add one of them to my hand, and place the remaining card at the bottom of my deck?	No. This card's effect reads "Add 1 card [...] among them to your hand," so you must add as many cards to your hand as possible. In this case, you must add both 1 Digimon card with [X Antibody] in its traits and 1 Option card with [X Antibody] in its traits to your hand.
BT9-093	Flare Rock Spirit	
	Can I use this card's [Main] effect to digivolve a Digimon into a Digimon card with [Shoutmon] in its name from my hand, ignoring its digivolution requirements?	No, you can't use this card's effect to ignore digivolution requirements.
BT9-094	Atomic Megalo Blaster	
	Can I use an effect that reads, "Add 1000 to the maximum DP you can choose with DP-based deletion effects" alongside this card's [Main] effect to delete any number of my opponent's Digimon whose total DP adds up to 11000 or less?	Yes, you can.
BT9-095	Gaia Force ZERO	
	Can I use this card's [Main] effect to attack with a Digimon with [Greymon] in its name if it's suspended or came into play this turn?	No, you can't. You can't use this card's effect to attack with a Digimon that wouldn't normally be able to attack.

	This card's effect reads, "if you have a Digimon with [X Antibody] in its digivolution cards in play". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
	I attack using this card's [Main] effect. If the attacking Digimon has a [When Attacking] effect, does it activate?	Yes, it does.
	If I have a Digimon with [Greymon] in its name and an effect that reads, "This Digimon can also attack your opponent's unsuspended Digimon," can I use that card to attack my opponent's Digimon via this card's [Main] effect?	No, you can't. This card's effect only lets you attack players.
BT9-097	Metal Storm	
	This card's effect reads, "if you have a Digimon with [X Antibody] in its digivolution cards in play". Does having a card with [X Antibody] in its traits count?	No. This effect specifies a card name, so you must have a card whose name is [X Antibody] in this Digimon's digivolution cards. Having a card with [X Antibody] in its traits doesn't count.
BT9-100	Grandis Scissors	
	Can I use this card's [Main] effect to attack with a Digimon with [Insectoid] in its traits if it came into play this turn?	No, you can't. You can't use this card's effect to attack with a Digimon that wouldn't normally be able to attack.
	Can I use this card's [Main] effect to attack an opponent's unsuspended Digimon?	No, you can't.
BT9-101	Ground Fang	
	Can I use this card's effect if my opponent only has a suspended Digimon or suspended Tamer in play?	Yes. In this case, activate as much of the effect as you can.
BT9-102	Attack of the Heavy Mobile Digimon!	
	I use this card. Later that same turn, if I play or digivolve into a level 6 Digimon with [Machine] in its traits, does that Digimon gain <Rush> and <Blitz> from this card's effect?	Yes. The effect applies to all of your Digimon that meet the requirements. If a Digimon that meets the requirements enters play later during the same turn, the effect still applies to them.
BT9-103	Kongou	
	This card's effect reads, "cards can't be added to security stacks by your opponent's effects." Does this mean their Digimon with play costs of 7 or less can't activate their effects to add cards to my opponent's security stack?	No, your opponent can't use effects to add cards to their security stack, regardless of card type or level. (They can still activate effects that add cards to their security stack, but the part of the effect that adds cards to security stacks will be skipped.) The "your opponent's Digimon with play costs of 7 or less can't attack players" part of the effect doesn't apply to the rest of the effect.

BT9-104	X-Evolution!	
	I use this card's [Main] effect to reveal a card with [X Antibody] in its traits. Can I digivolve any card into it, regardless of digivolution requirements?	No. This effect can't ignore digivolution requirements. When using this effect, you can only digivolve into a card with [X Antibody] in its traits if it also meets the digivolution requirements.
BT9-105	Soul Digitalization	
	I use this card's effect to reveal 3 cards from my deck, choose 1 card with [X Antibody] in its traits among them, and trash the rest. Can I then choose 1 of the trashed cards with [X Antibody] to place under 1 of my Digimon with [X Antibody] as its bottom digivolution card?	Yes, you can.
BT9-106	Death-X-Evolution!	
	Can I use this card's [Main] effect to digivolve any of my Digimon into a Digimon card with [Dex] or [DeathX] in its name from my trash, regardless of digivolution requirements?	No. This effect can't ignore digivolution requirements. When using this effect, you can only digivolve into a card with [Dex] or [DeathX] in its name if it also meets the digivolution requirements.
	When using this card's [Main] effect to digivolve, can I activate effects that reduce digivolution costs?	Yes, so long as you meet the conditions to activate them.
BT9-107	Metal Impulse	
	Can I use this card's [Main] effect to trash 2 cards from my hand and <De-Digivolve 1> 2 of my opponent's Digimon?	No, you can't. This card's effect only allows you to <De-Digivolve> 1 of your opponent's Digimon. You can choose to delete a separate Digimon in the second part of the effect, however.
	Can I use this card's [Main] effect to trash 2 cards from my hand and activate <De-Digivolve 1> twice? Or does the game treat it as if I activated <De-Digivolve 2> once?	Activate <De-Digivolve 1> twice. If you use <De-Digivolve> to trash a card, and the resulting new top card has an [Opponent's Turn][All Turns] effect, it may activate while this card is still activating. Additionally, if <De-Digivolve> trashes a card and the resulting new top card is a Tamer, you won't be able to <De-Digivolve> it. If the resulting new top card is a level 2 Digimon or Option card, it's trashed.

BT9-109	X Antibody	
	This card is an Option card. Why does it have an inherited effect?	This card's [Main] effect allows it to be placed in a Digimon's digivolution cards. This is why it has an inherited effect. Like Digi-Egg and Digimon cards, this card's inherited effect can be activated as long as it's in a card's digivolution cards.
	Can I use this card's inherited effect to digivolve a Digimon into a Digimon card with [X Antibody] in its traits from my hand, ignoring its digivolution requirements?	No, you can't use this card's effect to ignore digivolution requirements.
	When using this card's inherited effect to digivolve, can I activate effects that reduce digivolution costs?	Yes, so long as you meet the conditions to activate them.
	Can I use <Digi-Burst> to trash this card from a Digimon's digivolution cards?	No. <Digi-Burst> is an effect, which means you can't use it to trash this card.
	My opponent uses <De-Digivolve> on one of my Digimon with this card in its digivolution cards, resulting in this card becoming the top card. What happens to it?	Like a level 2 Digimon, this card can't exist in the battle area on its own, so it's trashed. The card is not treated as if it was deleted. If there are more digivolution cards under this card, they're trashed as well.
	This card is at the bottom of one of my Digimon. If my opponent uses an effect that trashes the bottom 2 cards of that Digimon, what happens?	This card can't be trashed by effects, so only the digivolution card directly above it is trashed.
BT9-110	X Program	
	This card's effect reads, "if there are 3 or more Digimon in play". Does this refer to there being a total of 3 or more Digimon between me and my opponent?	Yes, it does.
	If there are 3 or more Digimon in play, can I choose to only activate the part of this effect that reads, "Delete 1 Digimon without [X Antibody] in its traits"?	No, you can't. If there are 3 or more Digimon in play, you must delete all Digimon without [X Antibody] in their traits.
BT9-111	Alphamon: Ouryuken	
	If I use this card's [End of Your Turn] effect to gain enough memory to bring the memory gauge to 0 or greater on my side, does it briefly become my opponent's turn before switching back to my turn again?	No. In this case, your turn simply continues without switching over.
	If [BT9-109 X Antibody] is in this card's digivolution cards, can I use this card's [End of Your Turn] effect to return [BT9-109 X Antibody] from this card's digivolution cards to the bottom of my deck?	Yes. You're not trashing it, so there's nothing preventing you from returning it to your deck.

BT9-112	DeathXmon	
	<p>When playing this card, do I reduce its memory cost by 3 for each pair of Digimon and Tamer cards my opponent has in play?</p>	<p>No, you reduce its memory cost by 3 based on the total number of Digimon and Tamer cards your opponent has in play.</p> <p>For example, if your opponent has 2 Digimon and 1 Tamer, this adds up to 3 cards total, which means you get to reduce the play cost by 0.</p>