Starter Deck9-10		
ST9		
№	Q	A
ST9-01	Minomon	
	If the Digimon with this card in its digivolution cards is itself blue, does this card's inherited effect activate?	Yes, if a Digimon with this card in its digivolution cards is itself blue, the effect activates.
ST9-02	Veemon	
	Does this card's [On Play] effect force me to reveal 3 cards from the top of my deck?	Yes. The effect reads, "Reveal the top 3 cards of your deck," so if possible, you must reveal 3 cards. If you have fewer than 3 cards left in your deck, reveal as many as you can.
	This card's [On Play] effect reveals cards from the top of my deck. If I reveal a card with [Free] in its traits, do I have to add it to my hand?	Yes. The effect reads, "Add 1 card...to your hand," so if you reveal a card that meets the requirements, you must add it to your hand.
ST9-04	ExVeemon	
	If the Digimon with this card in its digivolution cards is itself green, does this card's inherited effect activate?	Yes, if a Digimon with this card in its digivolution cards is itself green, the effect activates.
ST9-05	Paildramon	
	Does this card's [When Digivolving] effect activate when performing a non-DNA digivolution?	No, it only activates when DNA digivolving.
ST9-06	Imperialdramon Dragon Mode	
	If there's both a level 4 or lower blue Digimon card and a level 4 or lower green Digimon card in this Digimon's digivolution cards, does this card's [When Digivolving] effect require me to play both of them?	No. The effect reads, "You may," so you can choose to play either one or both of the cards.
ST9-07	KoKabuterimon	
	My opponent attacks with a Digimon and deletes my only blue Digimon with its [When Attacking] effect. I have no other blue Digimon in play, but can I still block the attack with this Digimon?	No. The [When Attacking] effect activates before reaction timing, which is when <Blocker> triggers. By the time reaction timing occurs, this Digimon no longer has <Blocker>, so it cannot block.
ST9-08	Wormmon	
	How does this card's inherited effect work, exactly?	At the end of your turn, this effect allows you DNA digivolve a Digimon with this card in its digivolution cards, along with one of your other Digimon, into a Digimon in your hand that has [DNA Digivolution]. Note that this happens before it becomes your opponent's turn.
	With this card's inherited effect, can I DNA digivolve into a Digimon card in my hand that doesn't have [DNA Digivolution]?	No. You can't ignore the digivolution requirements, so you can't DNA digivolve into a Digimon card that doesn't have [DNA Digivolution].
	Does this card's inherited effect allow me to DNA digivolve Digimon that don't match the color and level specified by the [DNA Digivolution] requirements of the Digimon card in my hand?	No. You can't ignore the digivolution requirements, so you can't DNA digivolve using Digimon that don't have the specified color and level.
ST9-09	Stingmon	
	If the Digimon with this card in its digivolution cards is itself blue, does this card's inherited effect activate?	Yes, if a Digimon with this card in its digivolution cards is itself blue, the effect activates.
ST9-10	Snimon	
	Can I play this Digimon with its [Security] effect even if it loses the battle against the attacking Digimon?	Yes, regardless of the battle's outcome, you get to play this Digimon at the end of the battle.
	Does this card's [On Play] effect activate when played with this card's [Security] effect?	Yes, it does.

	This card is flipped over during a security check, but the attacking Digimon still has security checks remaining. Does this Digimon's effect activate first, or do I have to wait until my opponent finishes the rest of their security checks?		This Digimon is played after the battle with the attacking Digimon, and before the next check is performed. Likewise, this Digimon's [On Play] effect activates before your opponent's next check.
ST9-11	Dinobeemon		
	Does this card's [When Digivolving] effect activate when performing a non-DNA digivolution?		When performing a non-DNA digivolution, only the "Suspend 1 of your opponent's Digimon" part of the effect activates. The part of the effect that reads, "that Digimon doesn't unsuspend during its owner's next unsuspend phase" only activates when DNA digivolving.
	Does this card's inherited effect also count the colors of its digivolution cards?		No, only the colors of the top card are counted. If the card is a mono-colored Digimon card, it will be counted as a single color, even if its digivolution cards are different colors.
ST9-14	Megadeath		
	I use this card's effect to suspend 1 of my opponent's Digimon. Can I then use this effect to return a different suspended Digimon to its owner's hand?		Yes, you can.
ST9-15	Hell Masquerade		
	I use this card's effect to give 1 of my Digimon +2000 DP. Can I then use this effect to give another Digimon <Piercing>?		Yes, you can.
ST10			
№			
ST10-01	Nyaromon		
	If the Digimon with this card in its digivolution cards is itself yellow, does this card's inherited effect activate?		Yes, if a Digimon with this card in its digivolution cards is itself yellow, the effect activates.
ST10-02	Salamon		
	How does this card's inherited effect work, exactly?		At the end of your turn, this effect allows you DNA digivolve a Digimon with this card in its digivolution cards, along with one of your other Digimon, into a Digimon in your hand that has [DNA Digivolution]. Note that this happens before it becomes your opponent's turn.
	With this card's inherited effect, can I DNA digivolve into a Digimon card in my hand that doesn't have [DNA Digivolution]?		No. You can't ignore the digivolution requirements, so you can't DNA digivolve into a Digimon card that doesn't have [DNA Digivolution].
	Does this card's inherited effect allow me to DNA digivolve Digimon that don't match the color and level specified by the [DNA Digivolution] requirements of the Digimon card in my hand?		No. You can't ignore the digivolution requirements, so you can't DNA digivolve using Digimon that don't have the specified color and level.
ST10-04	Gatomon		
	Does this card's [On Play] effect force me to reveal 3 cards from the top of my deck?		Yes. The effect reads, "Reveal the top 3 cards of your deck," so if you don't have 3 cards left in your deck, reveal as many as you can.
	This card's [On Play] effect reveals cards from the top of my deck. If I reveal both yellow and purple cards, do I have to add both of them to my hand?		Yes. The effect reads, "Add 1 card...to your hand," so if you reveal a card that meets the requirements, you must add it to your hand.
	How does this card's inherited effect work, exactly?		At the end of your turn, this effect allows you DNA digivolve a Digimon with this card in its digivolution cards, along with one of your other Digimon, into a Digimon in your hand that has [DNA Digivolution]. Note that this happens before it becomes your opponent's turn.

		With this card's inherited effect, can I DNA digivolve into to DNA digivolve into a Digimon card in my hand that doesn't have [DNA Digivolution]?	No. You can't ignore the digivolution requirements, so you can't DNA digivolve into a Digimon card that doesn't have [DNA Digivolution].
		Does this card's inherited effect allow me to DNA digivolve Digimon that don't match the color and level specified by the [DNA Digivolution] requirements of the Digimon card in my hand?	No. You can't ignore the digivolution requirements, so you can't DNA digivolve using Digimon that don't have the specified color and level.
ST10-05	Angewomon		
		If the Digimon with this card in its digivolution cards is itself purple, does this card's inherited effect activate?	Yes, if a Digimon with this card in its digivolution cards is itself purple, the effect activates.
		If this card's effect is activated on the opponent's turn, how long does the effect last?	When the effect of this card is activated on the opponent's turn, it lasts until the end of that turn.
ST10-06	Mastemon		
		Does this card's [When Digivolving] effect activate when performing a non-DNA digivolution?	When performing a non-DNA digivolution, only the "Place 1 yellow or purple Digimon card from your trash on top of your security stack face down" part of the effect activates. The part of the effect that reads, "you may search your security stack for 1 level 5 or lower Digimon card and play it without paying its memory cost" only activates when DNA digivolving. "Then, shuffle your security stack" activates no matter what kind of digivolution you perform.
		Does this card's [All Turns] effect also activate when the [Security] effect of one of my Security Digimon plays it into my battle area?	Yes, it does.
		Does this card's [All Turns] effect activate when [BT1-089 Mimi Tachikawa]'s effect moves a Digimon from my breeding area to my battle area?	No, moving a Digimon from your breeding area doesn't count as playing it, so the effect doesn't activate.
ST10-08	Tsukaimon		
		Does this card's [On Play] effect force me to reveal 3 cards from the top of my deck?	Yes. The effect reads, "Reveal the top 3 cards of your deck," so if possible, you must reveal 3 cards. If you have fewer than 3 cards left in your deck, reveal as many as you can.
		This card's [On Play] effect reveals cards from the top of my deck. If I reveal a card with [Angel], [Archangel], or [Fallen Angel] in its traits, do I have to add it to my hand?	Yes. The effect reads, "Add 1 card...to your hand," so if you reveal a card that meets the requirements, you must add it to your hand.
ST10-09	Witchmon		
		Can I play this Digimon with its [Security] effect even if it loses the battle against the attacking Digimon?	Yes, regardless of the battle's outcome, you get to play this Digimon at the end of the battle.
		Does this card's [On Play] effect activate when played with this card's [Security] effect?	Yes, it does.
		This card is flipped over during a security check, but the attacking Digimon still has security checks remaining. Does this Digimon's effect activate first, or do I have to wait until my opponent finishes the rest of their security checks?	This Digimon is played after the battle with the attacking Digimon, and before the next check is performed. Likewise, this Digimon's [On Play] effect activates before your opponent's next check.
ST10-12	LadyDevimon		
		Does this card's [When Digivolving] effect force me to reveal 3 cards from the top of my deck when digivolving?	No. The effect reads, "You may trash 1 card in your hand to...," so if you choose not to trash a card in your hand, the rest of the effect won't activate.
		This card's [When Digivolving] effect reveals cards from the top of my deck. If I reveal yellow and purple cards that both have [Angel], [Archangel], or [Fallen Angel] in their traits, do I have to add them to my hand?	Yes. The effect reads, "Add 1 yellow and 1 purple card...to your hand," so if you reveal cards that meet the requirements, you must add them to your hand.
ST10-14	Chaos Degradation		
		If I use this card's effect to place an opponent's Digimon at the top of their security stack, is that Digimon then trashed?	Yes, that's correct. If you choose to place an opponent's Digimon at the top of their security stack, you are in effect choosing to trash the chosen Digimon.

	If I use this card's effect to place an opponent's Digimon at the top of their security stack, does that Digimon's [On Deletion] effect activate? Additionally, do effects on other Digimon and Tamers that care about Digimon being deleted also activate?	No. The Digimon isn't being deleted, so none of the above occurs.
ST10-15	Darkness Wave	
	I use this card's effect to trash the top 3 cards of my deck. If a yellow or purple Digimon card is among those cards, can I then use this effect to return it from my trash to my hand?	Yes, you can.