DIGIMON CARD GAME Advanced Deck -Beelzemon- [ST14]

ST14

№		Q	A
ST14-02	**Impmon**	Is it possible to digivolve into [Beelzemon: Blast Mode] with this card's [When Digivolving] effect?	No, it is not. The card's effect allows digivolution only into a Digimon card whose name is [Beelzemon].
ST14-03	**Candlemon**	Does this card's [On Deletion] effect also include this card itself in the number of cards in my trash?	Yes, it does.
ST14-04	**Phascomon**	How does this card's "This Digimon can't attack players" effect work if this Digimon is affected by a "make 1 of your opponent's Digimon attack" effect from my opponent?	If there are targets that this Digimon can attack, such as an opponent's suspended Digimon, it will attack that target. If the only possible target is the opponent, no attack will occur because of the "This Digimon can't attack players" effect.
ST14-07	**Baalmon**	Can the [On Deletion] effect gained from this card play [Beelzemon: Blast Mode] from my trash?	No, it can't. The [On Deletion] effect gained from this card can only play a card whose name is [Beelzemon].
ST14-08	**Beelzemon**	If I have 9 or fewer cards in my trash, and I activate this card's [When Digivolving] effect to trash 4 cards from my deck. If I now have 10 or more cards in my trash, do I gain 1 memory from this card's [All Turns] effect?	Yes, you do.
ST14-10	**Beelzemon: Blast Mode**	Does the "When this card is trashed from your deck, delete 1 of your opponent's level 3 or lower Digimon" effect also include this card itself in the number of cards in my trash?	Yes, it does.
ST14-11	**Ai & Mako**	Can I activate this card's [Your Turn] effect and gain 1 memory even when I have 0 cards in my hand?	Yes, you can activate this effect. "return 1 card from your hand on top of your deck" is not a "by \<X\>, \<Y\>" effect ("by returning..."), so you gain 1 memory even when you can't perform that action. However, if you do have cards in your hand, you must return 1 card on top of the deck.
ST14-12	**Rivals' Barrage**	If this card is trashed from my deck and placed in the battle area during my opponent's turn, can I activate \<Delay\> once my opponent's turn ends and it becomes my turn?	Yes, you can activate it because it is a different turn now.